

BILLIARD ORBITS AND GEODESICS
IN NON-INTEGRABLE
FLAT DYNAMICAL SYSTEMS
(PART II)

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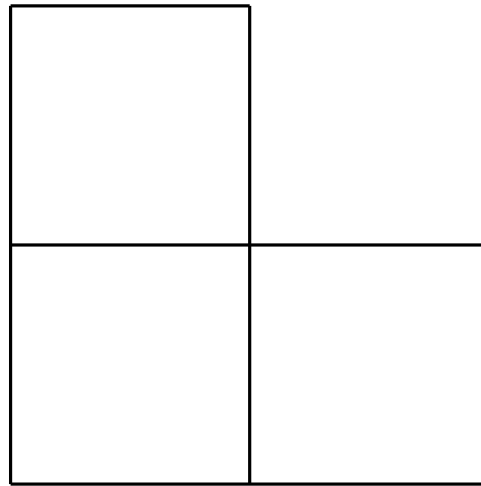
Workshop on Discrepancy Theory and Applications
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József Beck
Michael Donders
Yuxuan Yang
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1-direction geodesics in flat surfaces (in dimension 2)

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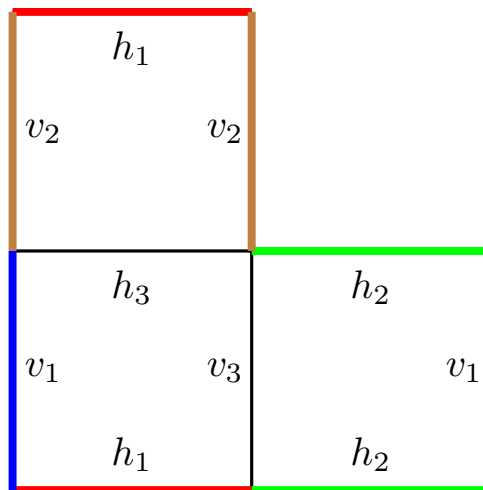
L-shape region



1-direction geodesics in flat surfaces (in dimension 2)

1

L-surface \mathcal{P}



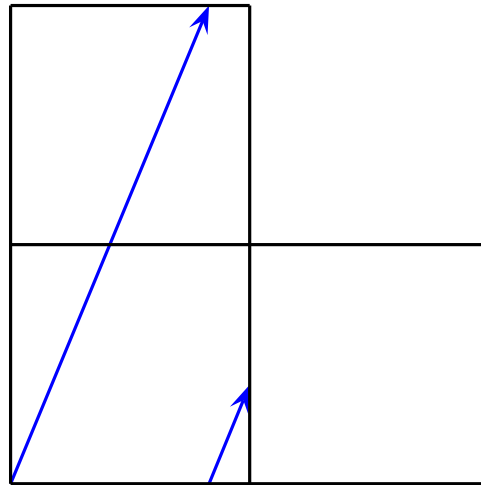
1-direction geodesics in flat surfaces (in dimension 2)

1

geodesic on \mathcal{P} of slope $\alpha = 1 + \sqrt{2} = [2; 2, 2, 2, \dots] = 2 + \frac{1}{2 + \frac{1}{2 + \frac{1}{2 + \dots}}}$

1-direction geodesics in flat surfaces (in dimension 2)

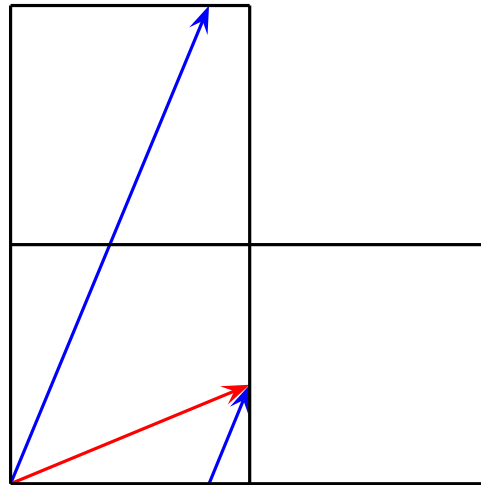
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first **detour crossing** of a vertical street

1-direction geodesics in flat surfaces (in dimension 2)

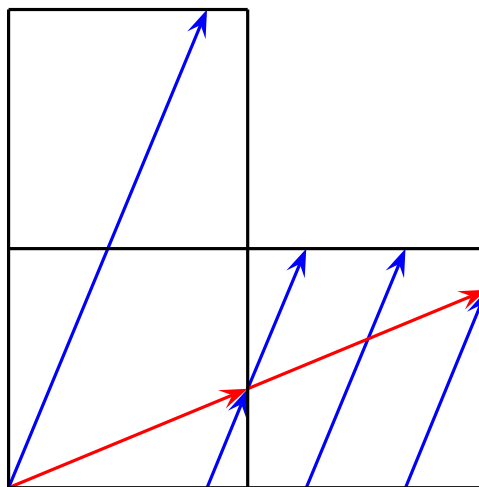
geodesic on \mathcal{P} of slope $\alpha = 1 + \sqrt{2} = [2; 2, 2, 2, \dots] = 2 + \frac{1}{2 + \frac{1}{2 + \frac{1}{2 + \dots}}}$



first **detour crossing** of a vertical street and its **shortcut**

1-direction geodesics in flat surfaces (in dimension 2)

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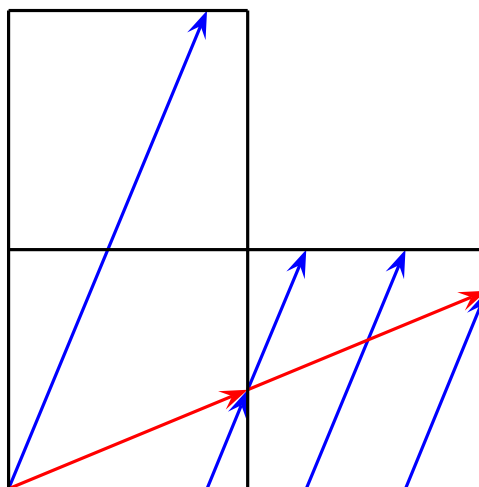
first **detour crossing** of a vertical street and its **shortcut**

second **detour crossing** of a vertical street and its **shortcut**

1-direction geodesics in flat surfaces (in dimension 2)

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geodesic on \mathcal{P} of slope $\alpha = 1 + \sqrt{2} = [2; 2, 2, 2, \dots] = 2 + \frac{1}{2 + \frac{1}{2 + \frac{1}{2 + \dots}}}$



first **detour crossing** of a vertical street and its **shortcut**

second **detour crossing** of a vertical street and its **shortcut**

slope of shortcut is $\alpha - 2 = \sqrt{2} - 1 = \alpha^{-1} = [2, 2, 2, \dots]$

almost vertical geodesic V of slope α

\hookrightarrow almost horizontal shortline H of slope α^{-1}

assume V starts from some vertex of \mathcal{P}

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V and H are mutual shortlines

apply shortline process twice \hookrightarrow back to original geodesic

assume V starts from some vertex of \mathcal{P}

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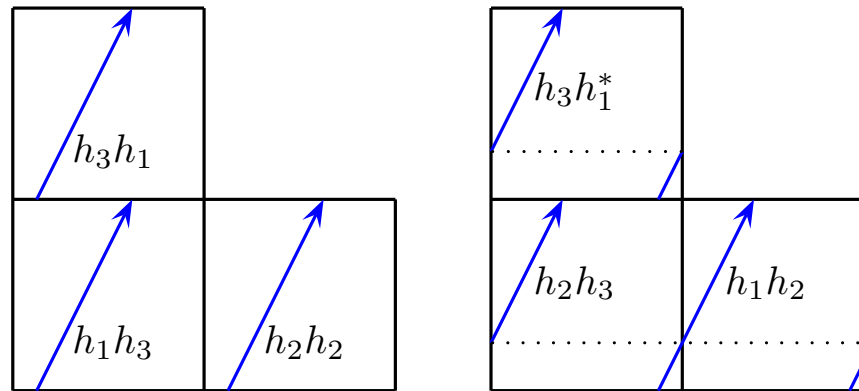
use 2-generation shortline to understand a geodesic

use 2-generation ancestor to understand a geodesic

ancestor process

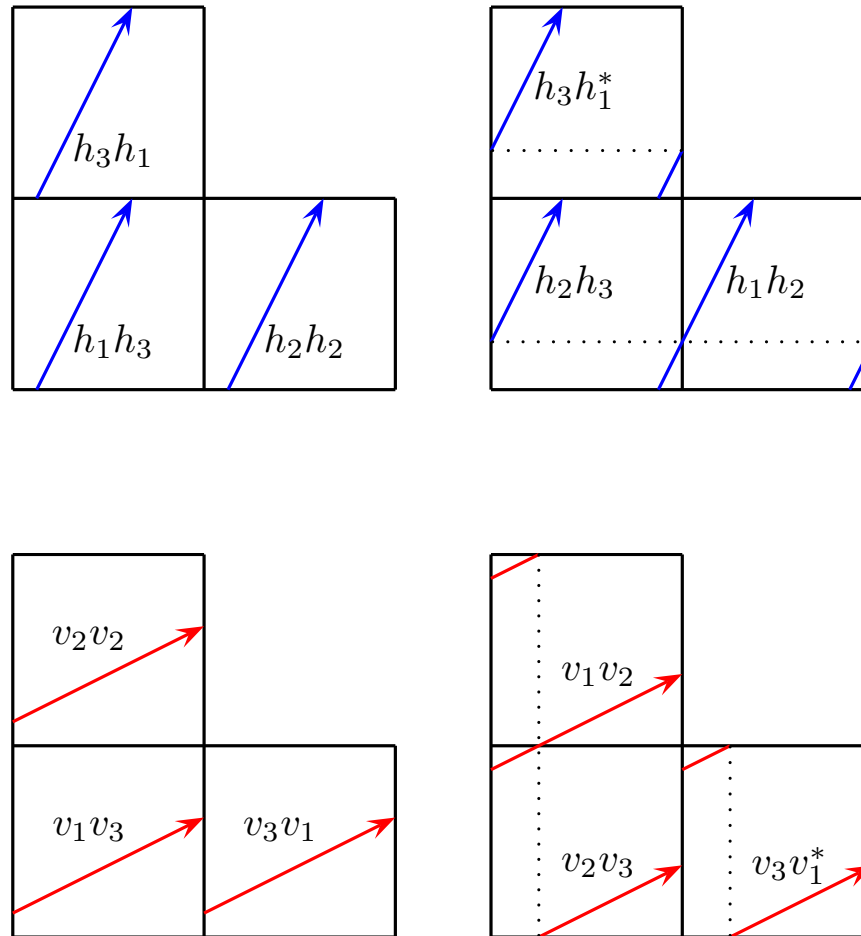
ancestor process

almost vertical units of V

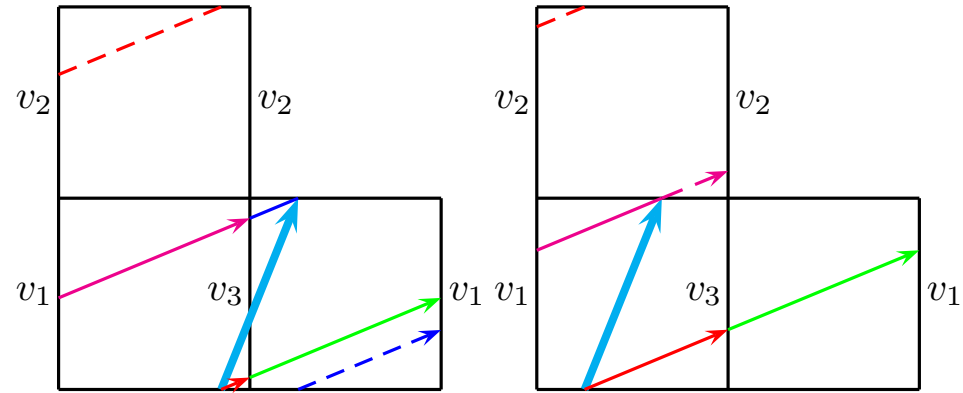


ancestor process

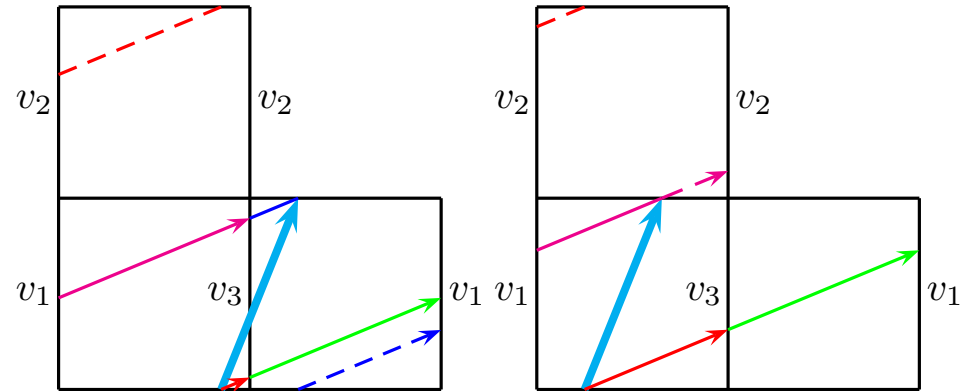
almost vertical units of V and almost horizontal units of H



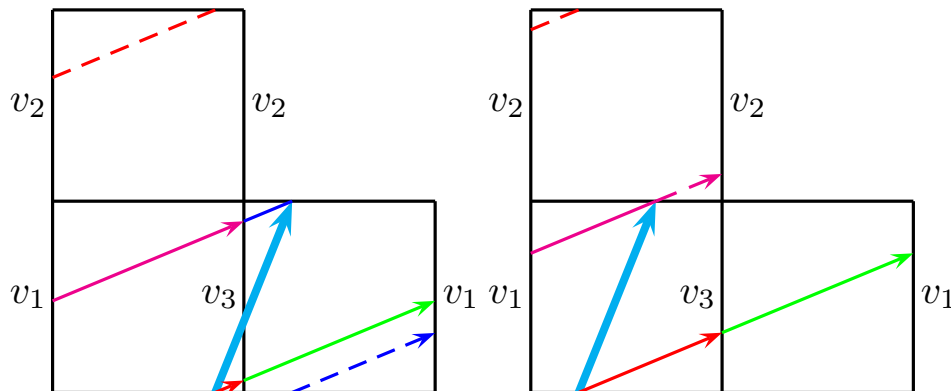
ancestor process



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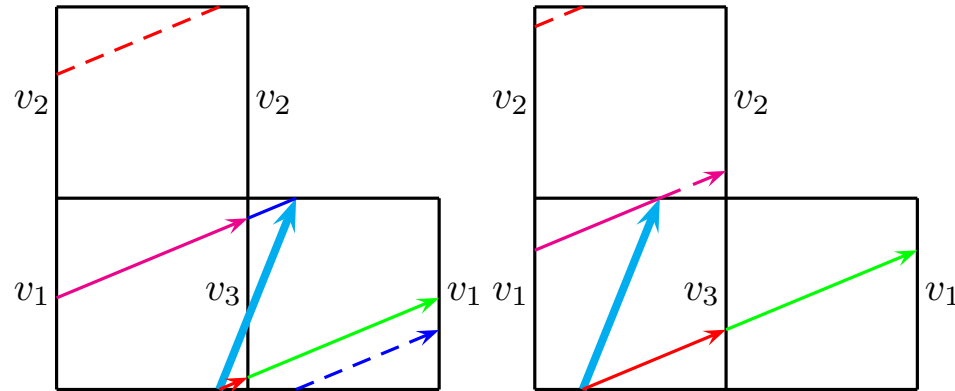


$$h_1 h_2 \hookrightarrow v_2 v_3, v_3 v_1, v_1 v_3, v_3 v_1^*$$



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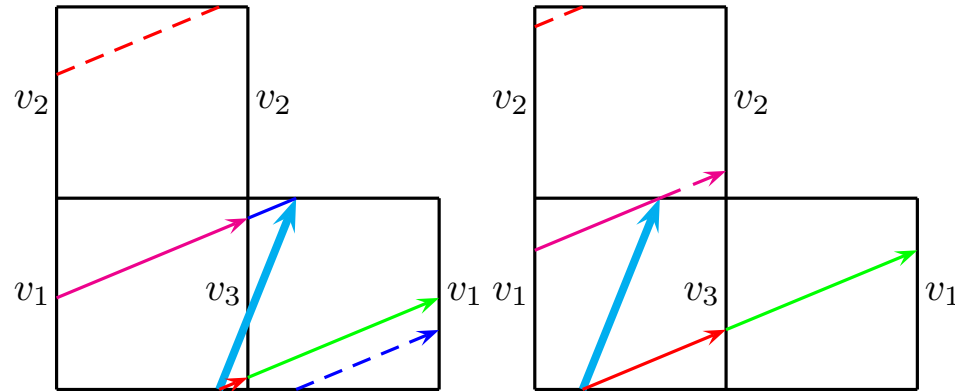
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book keeping – Delete End Rule

$$h_1 h_2 \rightarrow v_2 v_3, v_3 v_1, v_1 v_3$$

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book keeping – Keep End Rule

$$h_1 h_2 \rightarrow v_3 v_1, v_1 v_3, v_3 v_1^*$$

$$h_1 h_3 \rightarrow v_3 v_1, v_1 v_3$$

Delete End Rule

$$h_1 h_2 \rightarrow v_2 v_3, v_3 v_1, v_1 v_3$$

$$h_1 h_3 \rightarrow v_2 v_3, v_3 v_1$$

$$h_2 h_2 \rightarrow v_3 v_1^*, v_1 v_3$$

$$h_2 h_3 \rightarrow v_3 v_1^*, v_1 v_3, v_3 v_1$$

$$h_3 h_1 \rightarrow v_1 v_2, v_2 v_2$$

$$h_3 h_1^* \rightarrow v_1 v_2, v_2 v_2, v_2 v_2$$

Delete End Rule

$$h_1h_2 \rightarrow v_2v_3, v_3v_1, v_1v_3$$

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$$h_3h_1^* \rightarrow v_1v_2, v_2v_2, v_2v_2$$

$$M_1 = \begin{matrix} & v_1v_2 & v_1v_3 & v_2v_2 & v_2v_3 & v_3v_1 & v_3v_1^* \\ \begin{matrix} h_1h_2 \\ h_1h_3 \\ h_2h_2 \\ h_2h_3 \\ h_3h_1 \\ h_3h_1^* \end{matrix} & \left(\begin{matrix} 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 2 & 0 & 0 & 0 \end{matrix} \right) \end{matrix}$$

Delete End Rule

$$h_1h_2 \rightarrow v_2v_3, v_3v_1, v_1v_3$$

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$$h_3h_1^* \rightarrow v_1v_2, v_2v_2, v_2v_2$$

Keep End Rule

$$v_1v_2 \rightarrow h_3h_1, h_1h_3, h_3h_1^*$$

$$v_1v_3 \rightarrow h_3h_1, h_1h_2$$

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$$v_2v_3 \rightarrow h_1h_3, h_3h_1, h_1h_2$$

$$v_3v_1 \rightarrow h_2h_2, h_2h_3$$

$$v_3v_1^* \rightarrow h_2h_2, h_2h_2, h_2h_3$$

Delete End Rule

$$M_1 = \begin{matrix} & v_1v_2 & v_1v_3 & v_2v_2 & v_2v_3 & v_3v_1 & v_3v_1^* \\ \begin{matrix} h_1h_2 \\ h_1h_3 \\ h_2h_2 \\ h_2h_3 \\ h_3h_1 \\ h_3h_1^* \end{matrix} & \left(\begin{array}{cccccc} 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 2 & 0 & 0 & 0 \end{array} \right) \end{matrix}$$

Keep End Rule

$$M_2 = \begin{matrix} & h_1h_2 & h_1h_3 & h_2h_2 & h_2h_3 & h_3h_1 & h_3h_1^* \\ \begin{matrix} v_1v_2 \\ v_1v_3 \\ v_2v_2 \\ v_2v_3 \\ v_3v_1 \\ v_3v_1^* \end{matrix} & \left(\begin{array}{cccccc} 0 & 1 & 0 & 0 & 1 & 1 \\ 1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 \\ 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 2 & 1 & 0 & 0 \end{array} \right) \end{matrix}$$

$\mathbf{w}_0 = (0, 1, 0, 0, 0, 0)$ – first almost vertical unit is h_1h_3

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numbers of $2k$ -generation ancestor units described by \mathbf{w}_k

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2-step transition matrix $\mathcal{A} = M_2^T M_1^T =$
$$\begin{pmatrix} 2 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 & 2 & 3 \\ 1 & 1 & 2 & 3 & 0 & 0 \\ 1 & 1 & 1 & 2 & 0 & 0 \\ 2 & 1 & 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 2 & 3 \end{pmatrix}$$

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$$\lambda_1 = (1 + \sqrt{2})^2, \lambda_2 = \left(\frac{1 + \sqrt{5}}{2}\right)^2, \lambda_3 = \dots, \lambda_4 = \dots, \lambda_5 = \dots, \lambda_6 = \dots$$

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$$\sqrt{\lambda_1} = [2; 2, 2, 2, \dots], \sqrt{\lambda_2} = [1; 1, 1, 1, \dots]$$

$L(t)$ – geodesic with slope $\alpha = 1 + \sqrt{2} = [2; 2, 2, 2, \dots]$

\mathcal{S} – arbitrary convex set on a square face of L-surface \mathcal{P}

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$$\kappa_0 = \frac{\log \frac{1+\sqrt{5}}{2}}{\log(1+\sqrt{2})} = \frac{\log |\lambda_2|}{\log |\lambda_1|}$$

$\frac{1+\sqrt{5}}{2} = [1; 1, 1, 1, \dots]$ obtained from α by digit-halving

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error term is sharp

$L_k(t)$ – geodesic with slope $\alpha_k = k + \sqrt{k^2 + 1} = [2k; 2k, 2k, 2k, \dots]$

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$\lambda_1(k)$ and $\lambda_2(k)$ eigenvalues of $\mathcal{A}(k)$ with largest absolute values

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$\frac{k + \sqrt{k^2 + 4}}{2} = [k; k, k, k, \dots]$ obtained from α_k by digit-halving

error term is sharp

$L_\gamma(t)$ – geodesic with slope $\gamma > 0$ quadratic irrational of the form

$$\gamma = [2c_0; 2c_1, \dots, 2c_h, 2a_1, \dots, 2a_m, 2a_1, \dots, 2a_m, \dots]$$

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$\mathcal{A}(\gamma)$ – some appropriate transition matrix

$\lambda_1(\gamma)$ and $\lambda_2(\gamma)$ are eigenvalues of $\mathcal{A}(\gamma)$ with largest absolute values

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$\lambda_1(\gamma)$ eigenvalue with larger absolute value of $\begin{pmatrix} 2a_1 & 1 \\ 1 & 0 \end{pmatrix} \cdots \begin{pmatrix} 2a_m & 1 \\ 1 & 0 \end{pmatrix}$

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error term is sharp

◦ $\kappa_0(\gamma) = 0$

$$T \geq 2 \Rightarrow \left| \text{meas}\{t \in [0, T] : L_\gamma(t) \in \mathcal{S}\} - \frac{\text{area}(\mathcal{S})T}{3} \right| = O\left((\log T)^2\right)$$

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\mathcal{P} – finite polysquare surface with street-LCM h

γ – quadratic irrational with all continued fraction digits divisible by h

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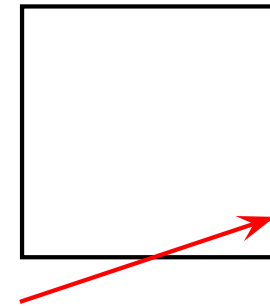
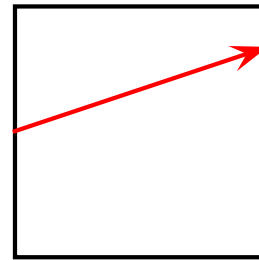
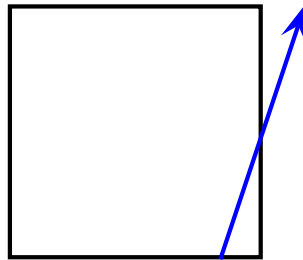
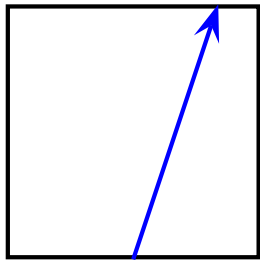
irregularity exponent – $\kappa_0(\gamma) = \frac{\log |\lambda_2(\gamma)|}{\log |\lambda_1(\gamma)|}$

time-quantitative equidistribution of \mathcal{L} with respect to all convex sets

square face of polysquare surface \mathcal{P}

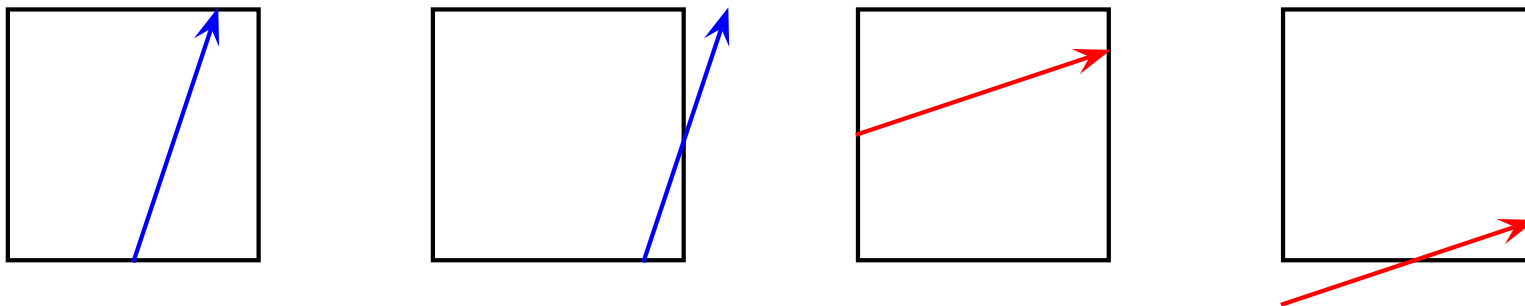
10

2 types of almost vertical units and 2 types of almost horizontal units



square face of polysquare surface \mathcal{P}

2 types of almost vertical units and 2 types of almost horizontal units



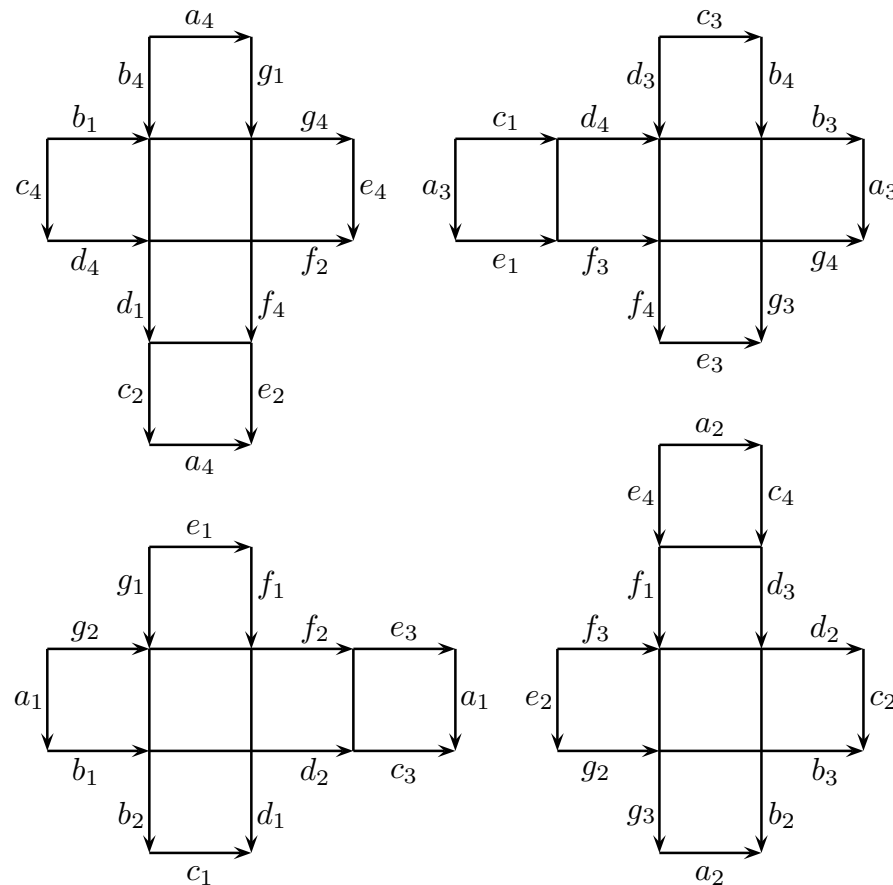
d – number of square faces of polysquare surface \mathcal{P}

$2d \times 2d$ transition matrix

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$2d \times 2d$ transition matrix

geodesic on cube surface \leftrightarrow 1-direction geodesic on surface

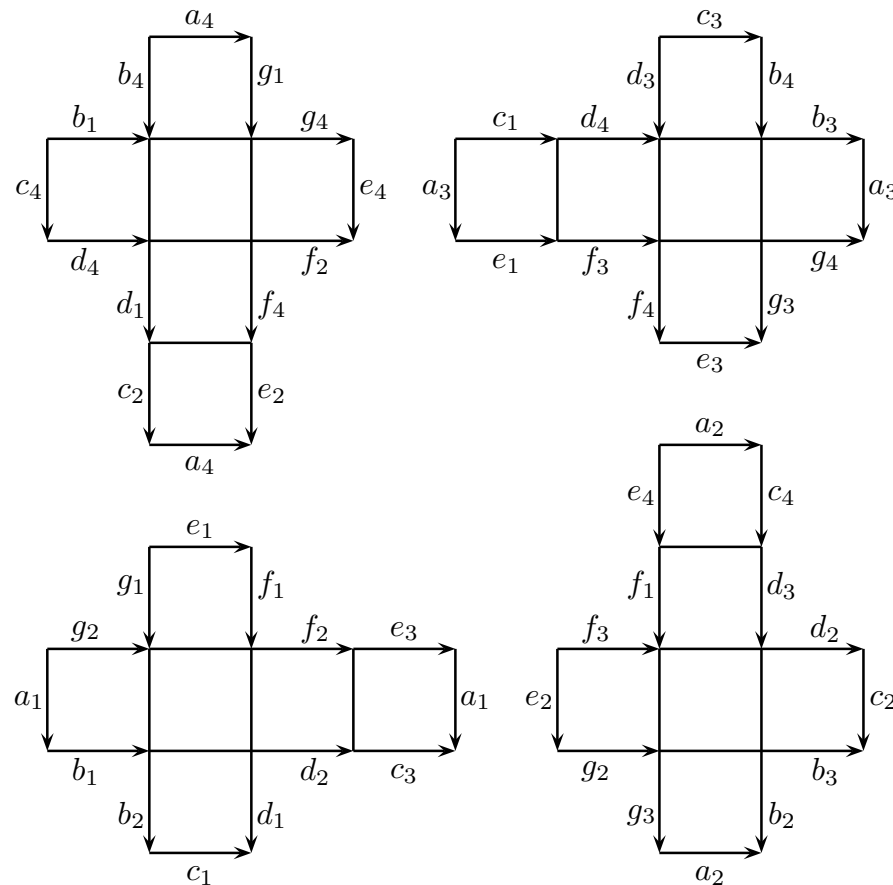


d – number of square faces of polysquare surface \mathcal{P}

10

$2d \times 2d$ transition matrix with $d = 24 \hookrightarrow 48 \times 48$ transition matrix

geodesic on cube surface \hookrightarrow 1-direction geodesic on surface



polysquare surface \mathcal{P} with d square faces

11

almost vertical geodesic V_0 from vertex in \mathcal{P} of slope $\alpha = [n; m, n, m, \dots]$

polysquare surface \mathcal{P} with d square faces

almost vertical geodesic V_0 from vertex in \mathcal{P} of slope $\alpha = [n; m, n, m, \dots]$

V_0 made up of $2d$ types of almost vertical units of slope α

vector space W with basis $\mathcal{W} = \{2d \text{ almost vertical units}\}$

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back to W with basis \mathcal{W}

first step of ancestor process $\mathcal{W} \rightarrow \mathcal{W}'$

coefficient vectors taken as column vectors

$\hookrightarrow 2d \times 2d$ transition matrix M_1^T

first step of ancestor process $\mathcal{W} \rightarrow \mathcal{W}'$

coefficient vectors taken as column vectors

$\hookrightarrow 2d \times 2d$ transition matrix M_1^T

second step of ancestor process $\mathcal{W}' \rightarrow \mathcal{W}$

coefficient vectors taken as column vectors

$\hookrightarrow 2d \times 2d$ transition matrix M_2^T

first step of ancestor process $\mathcal{W} \rightarrow \mathcal{W}'$

coefficient vectors taken as column vectors

$\hookrightarrow 2d \times 2d$ transition matrix M_1^T

second step of ancestor process $\mathcal{W}' \rightarrow \mathcal{W}$

coefficient vectors taken as column vectors

$\hookrightarrow 2d \times 2d$ transition matrix M_2^T

2-step ancestor process $\mathcal{W} \rightarrow \mathcal{W}' \rightarrow \mathcal{W}$

$\hookrightarrow 2d \times 2d$ 2-step transition matrix $\mathcal{A} = M_2^T M_1^T$

\mathcal{A} has eigenvalues $\lambda_1, \dots, \lambda_s$ with multiplicities d_1, \dots, d_s

13

$$|\lambda_1| \geq \dots \geq |\lambda_s| \quad d_1 + \dots + d_s = 2d$$

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containing eigenvector ψ_i corresponding to eigenvalue λ_i

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basis $\psi_{i,j}$, $i = 1, \dots, s$, $j = 1, \dots, d_i$, of \mathbb{C}^{2d}

V_0 starts at vertex of \mathcal{P}

with a finite succession of almost vertical units

with column coefficient vector w_0 with respect to \mathcal{W}

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with column coefficient vector w_0 with respect to \mathcal{W}

$$w_0 = \sum_{i=1}^s \sum_{j=1}^{d_i} c_{i,j} \psi_{i,j}$$

V_0 starts at vertex of \mathcal{P}

with a finite succession of almost vertical units

with column coefficient vector \mathbf{w}_0 with respect to \mathcal{W}

$$\mathbf{w}_0 = \sum_{i=1}^s \sum_{j=1}^{d_i} c_{i,j} \Psi_{i,j} \quad \mathbf{w}_r = \mathcal{A}^r \mathbf{w}_0$$

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assumption – $|\lambda_i| > 1 \Rightarrow$ basis of W_i consisting only of eigenvectors

$$|\lambda_i| \leq 1, \quad i = s_0 + 1, \dots, s$$

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main term and main error term – two largest eigenvalues

algorithm for finding crucial eigenvalues of \mathcal{A}

algorithm for finding crucial eigenvalues of \mathcal{A}

15

h – number of horizontal streets in polysquare surface \mathcal{P}

algorithm for finding crucial eigenvalues of \mathcal{A}

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can find \mathcal{A} -invariant subspace \mathcal{V} of \mathbb{C}^{2d}

algorithm for finding crucial eigenvalues of \mathcal{A}

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$h \times h$ street-spreading matrix \mathbf{S}

eigenvalues and eigenvectors of \mathbf{S}

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$h \times h$ street-spreading matrix \mathbf{S} $\mathcal{A}|_{\mathcal{V}} = \begin{pmatrix} \mathbf{S} + I & I \\ \mathbf{S} & I \end{pmatrix}$

eigenvalues and eigenvectors of \mathbf{S}

\hookrightarrow eigenvalues and eigenvectors of $\mathcal{A}|_{\mathcal{V}}$

algorithm for finding crucial eigenvalues of \mathcal{A}

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eigenvalues and eigenvectors of \mathbf{S}

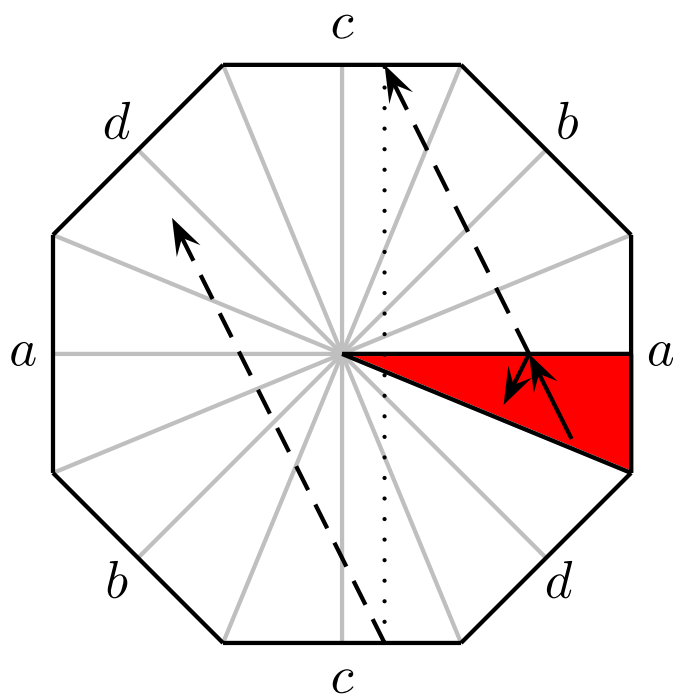
\hookrightarrow eigenvalues and eigenvectors of $\mathcal{A}|_{\mathcal{V}}$

\hookrightarrow relevant eigenvalues and eigenvectors of \mathcal{A}

billiard in right triangle with angle $\pi/8$

billiard in right triangle with angle $\pi/8$

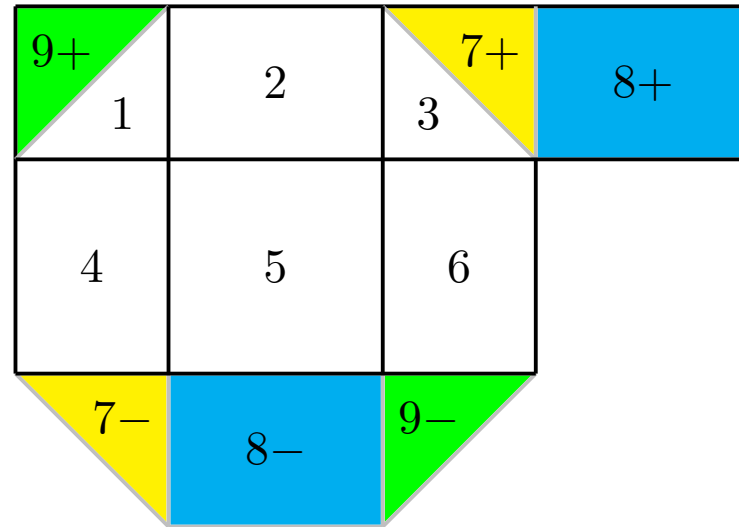
16



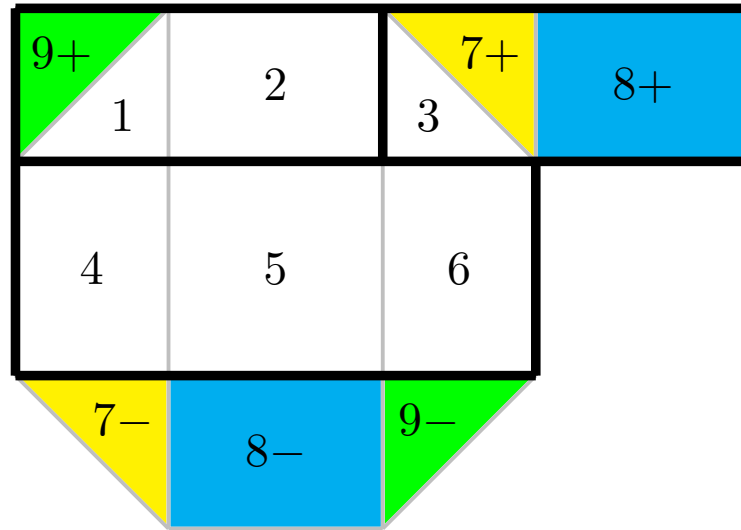
\hookrightarrow 1-direction geodesic on regular octagon surface

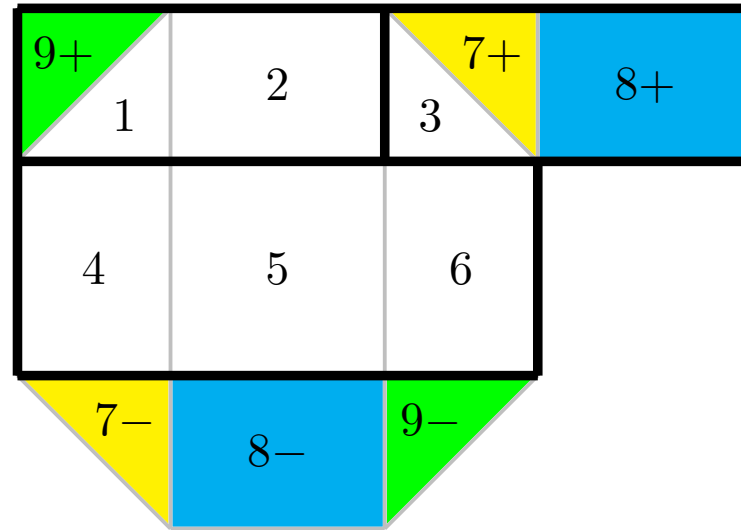
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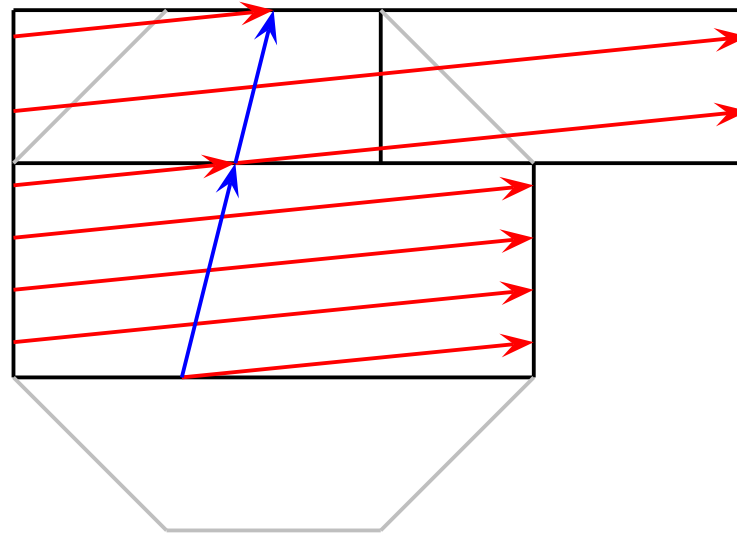


1-direction geodesic on regular octagon surface





the 3 rectangles are similar



the 3 rectangles are similar

almost horizontal detour crossings and almost vertical shortcuts

street-rational polyrectangle surface

street-rational polyrectangle surface

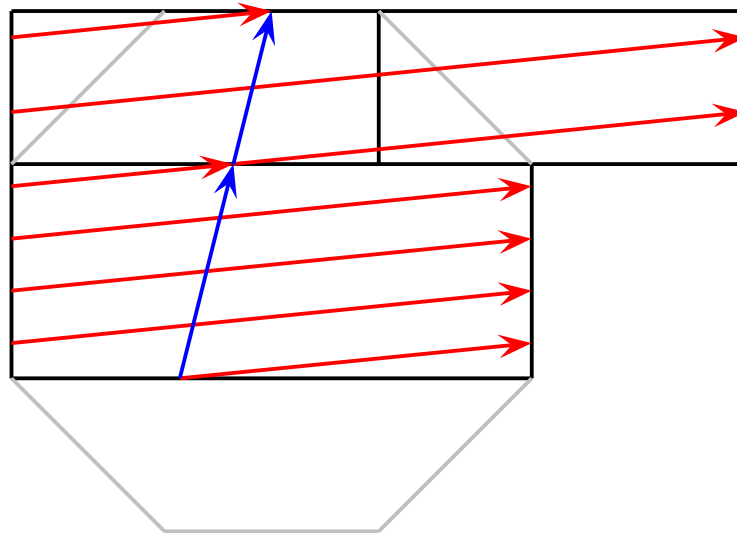
18

normalized horizontal street length = $\frac{\text{length of horizontal street}}{\text{width of horizontal street}}$

street-rational polyrectangle surface

18

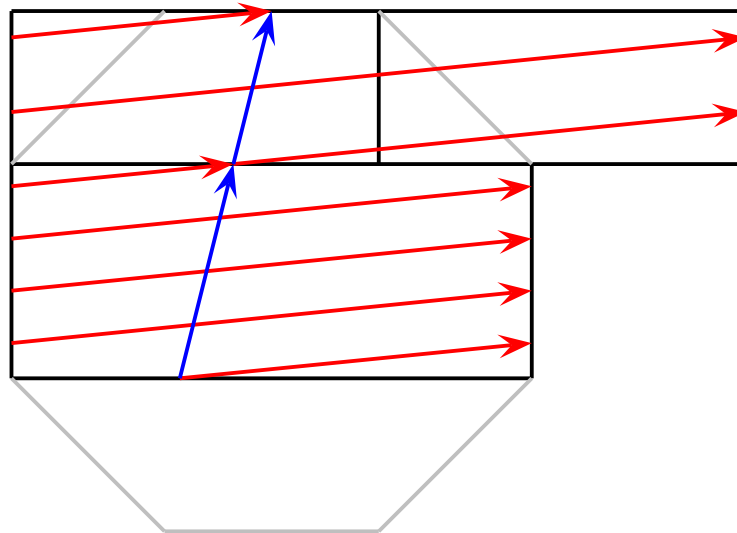
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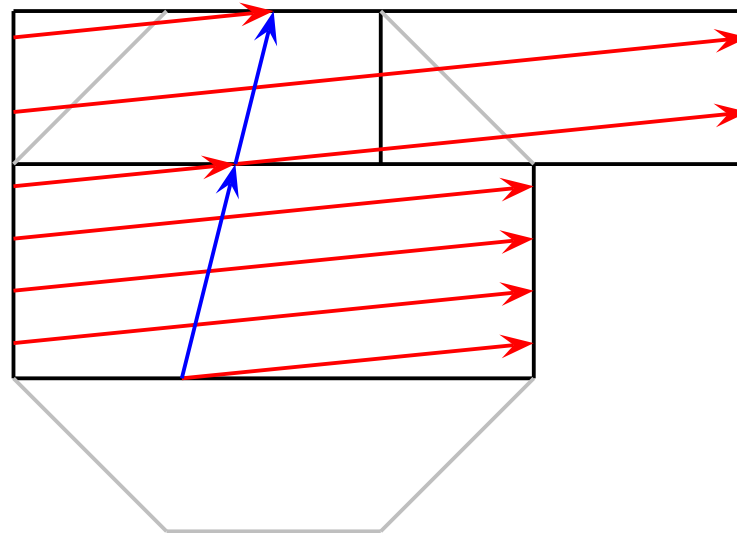


normalized horizontal street lengths $2(1 + \sqrt{2})$ and $1 + \sqrt{2}$

street-rational polyrectangle surface

18

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normalized horizontal street lengths $2(1 + \sqrt{2})$ and $1 + \sqrt{2}$

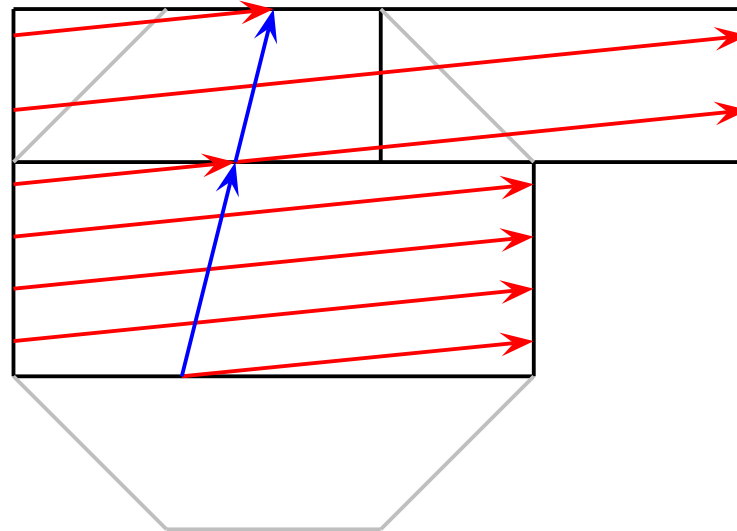
h^* – normalized horizontal street-LCM

= smallest integer multiple of all normalized horizontal street lengths

street-rational polyrectangle surface

18

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normalized horizontal street lengths $2(1 + \sqrt{2})$ and $1 + \sqrt{2}$

h^* – normalized horizontal street-LCM $h^* = 2(1 + \sqrt{2})$

= smallest integer multiple of all normalized horizontal street lengths

street-rational polyrectangle surface

h^* – normalized horizontal street-LCM

v^* – normalized vertical street-LCM

street-rational polyrectangle surface

h^* – normalized horizontal street-LCM

v^* – normalized vertical street-LCM

if start with almost vertical geodesic

$$\text{slope } \alpha = v^* a_0 + \frac{1}{h^* a_1 + \frac{1}{v^* a_2 + \frac{1}{h^* a_3 + \dots}}} \text{ with } a_0, a_1, a_2, a_3, \dots \in \mathbb{N}$$

\mathcal{P} – finite street-rational polyrectangle surface

Beck–C–Yang (≥ 2020)

20

\mathcal{P} – finite street-rational polyrectangle surface

infinitely many explicitly given slopes α

\mathcal{L} – 1-direction geodesic in \mathcal{P} with slope α

Beck–C–Yang (≥ 2020)

\mathcal{P} – finite street-rational polyrectangle surface

infinitely many explicitly given slopes α

\mathcal{L} – 1-direction geodesic in \mathcal{P} with slope α

superdensity of \mathcal{L}

Beck–C–Yang (≥ 2020)

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superdensity of \mathcal{L}

can compute irregularity exponent

time-quantitative equidistribution of \mathcal{L} relative to all convex sets

Beck–C–Yang (≥ 2020)

\mathcal{P} – regular k -gon surface for even $k \geq 8$

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? $k = 6$?

Beck–C–Yang (≥ 2020)

\mathcal{P} – right triangle with angle π/k for even $k \geq 8$

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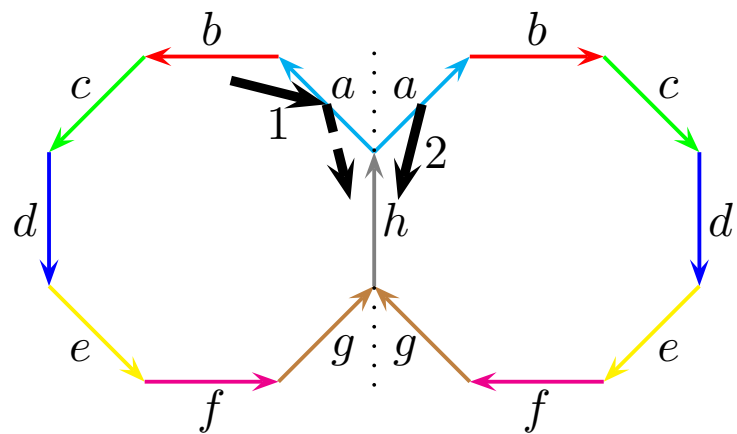
time-quantitative equidistribution of \mathcal{L} relative to all convex sets

? $k = 6$?

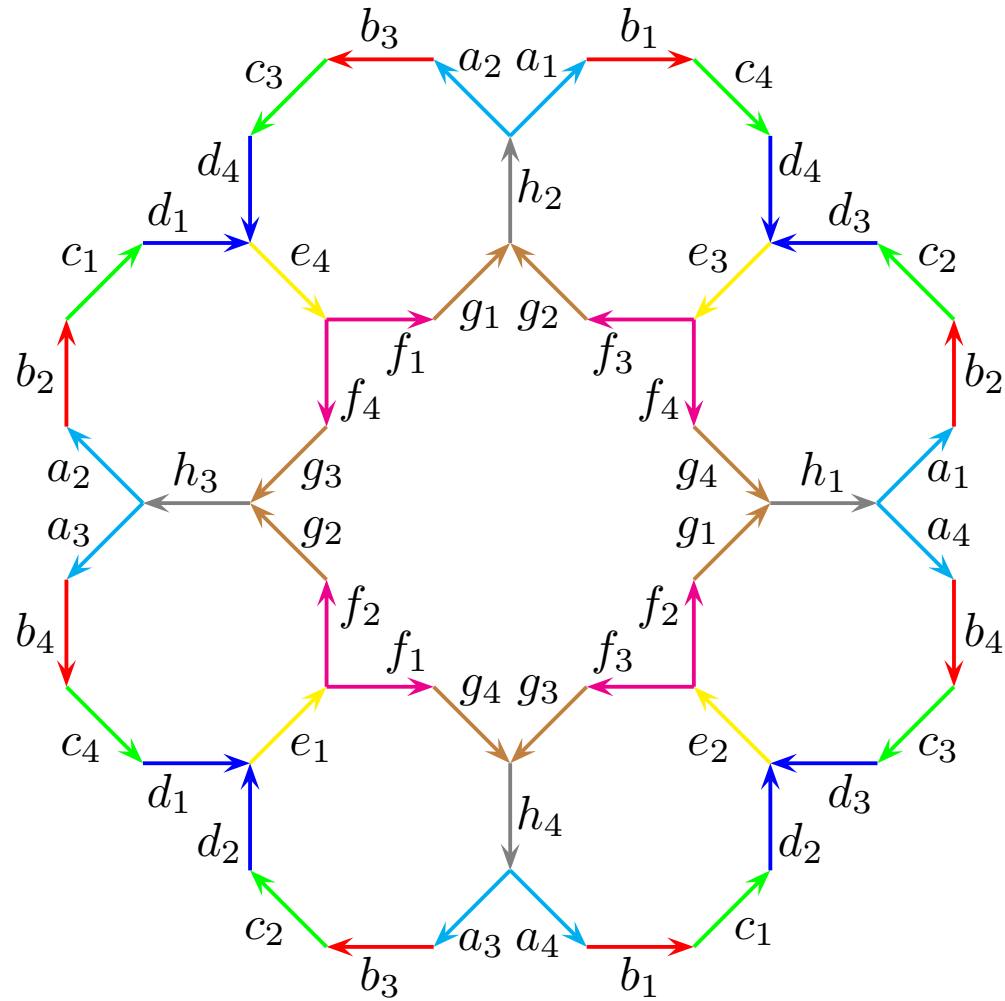
billiard in regular octagon region

billiard in regular octagon region

partial unfolding of billiard in left regular octagon

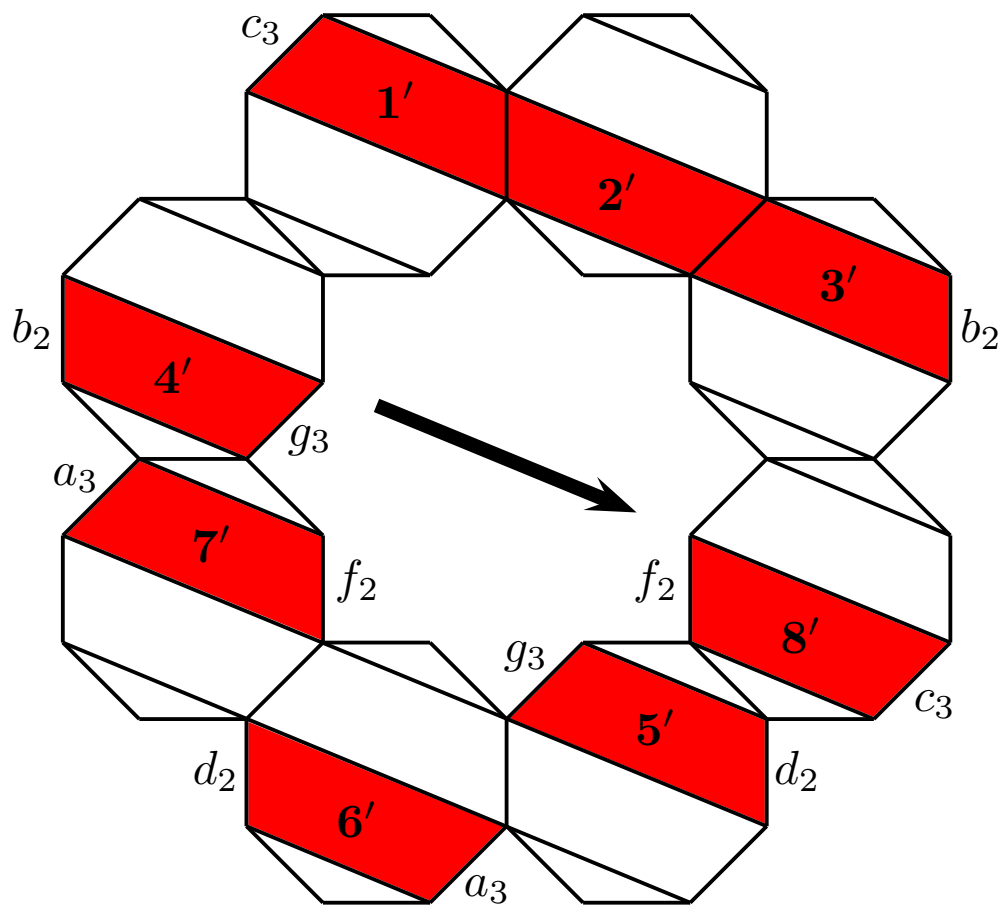


↔ 1-direction geodesic on surface



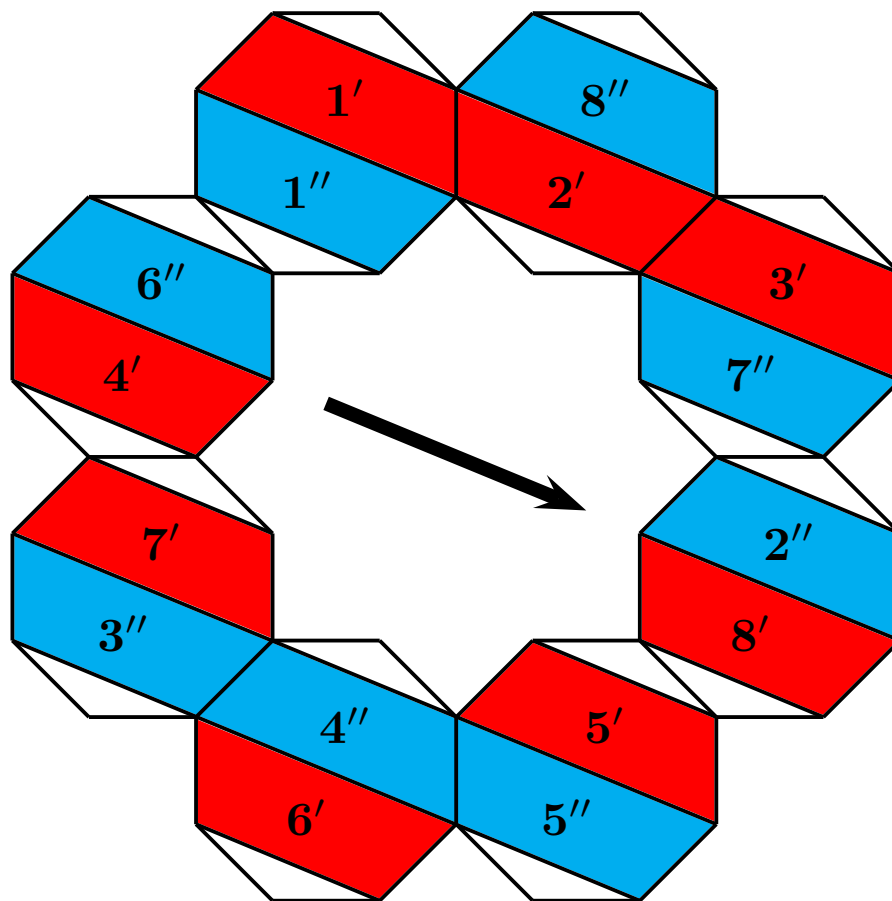
billiard in regular octagon region

↔ 1-direction geodesic on surface

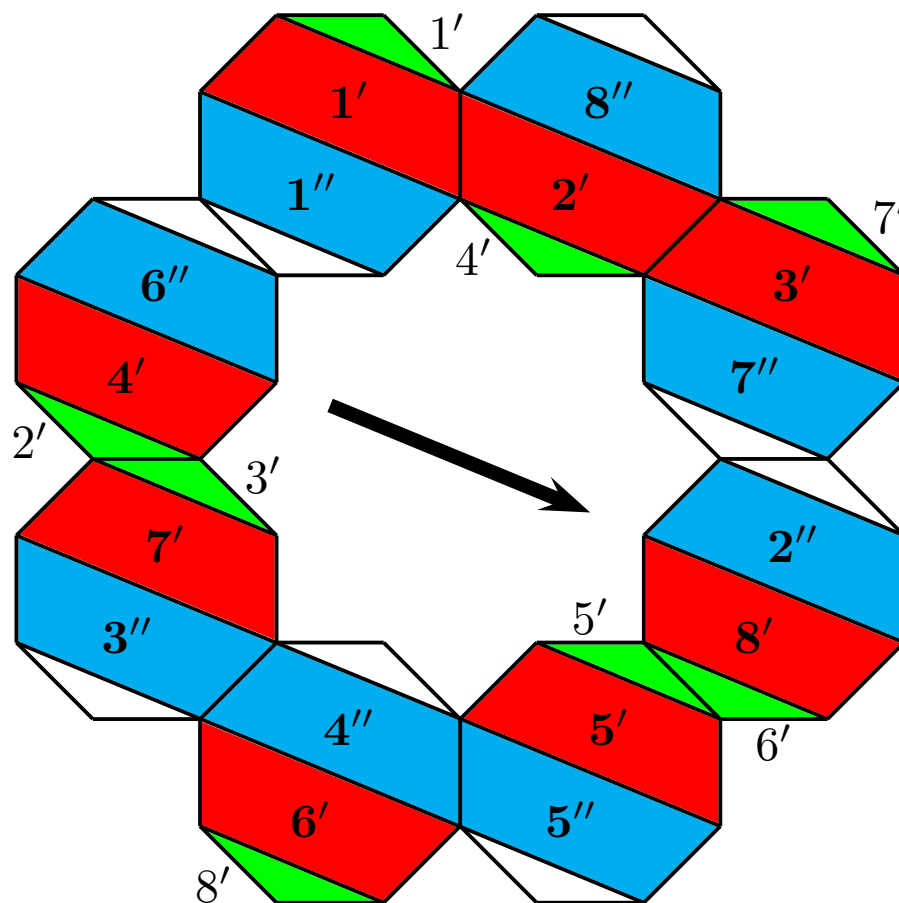


billiard in regular octagon region

↔ 1-direction geodesic on surface



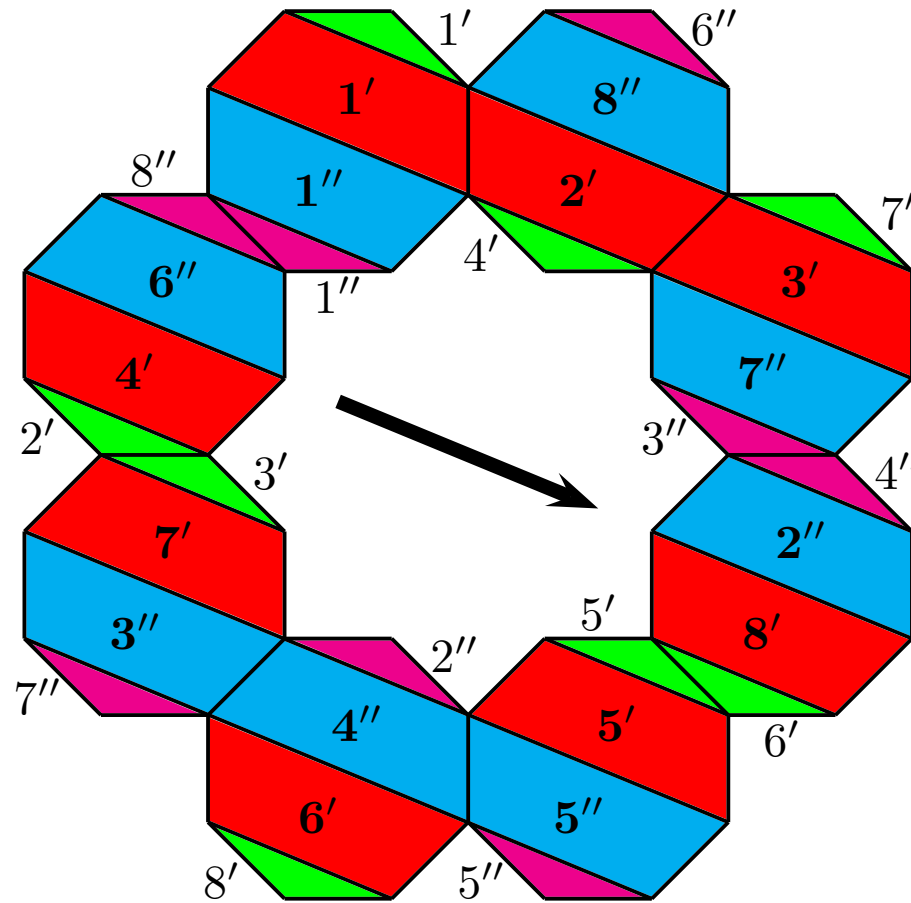
↔ 1-direction geodesic on surface



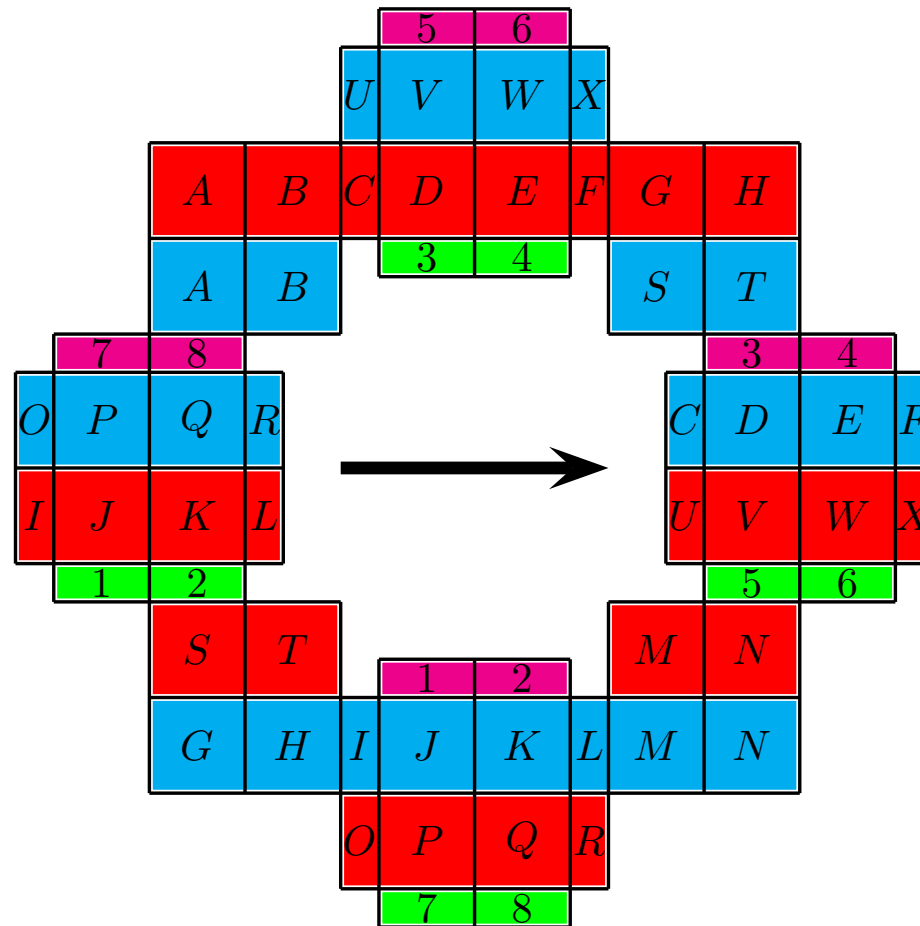
billiard in regular octagon region

23

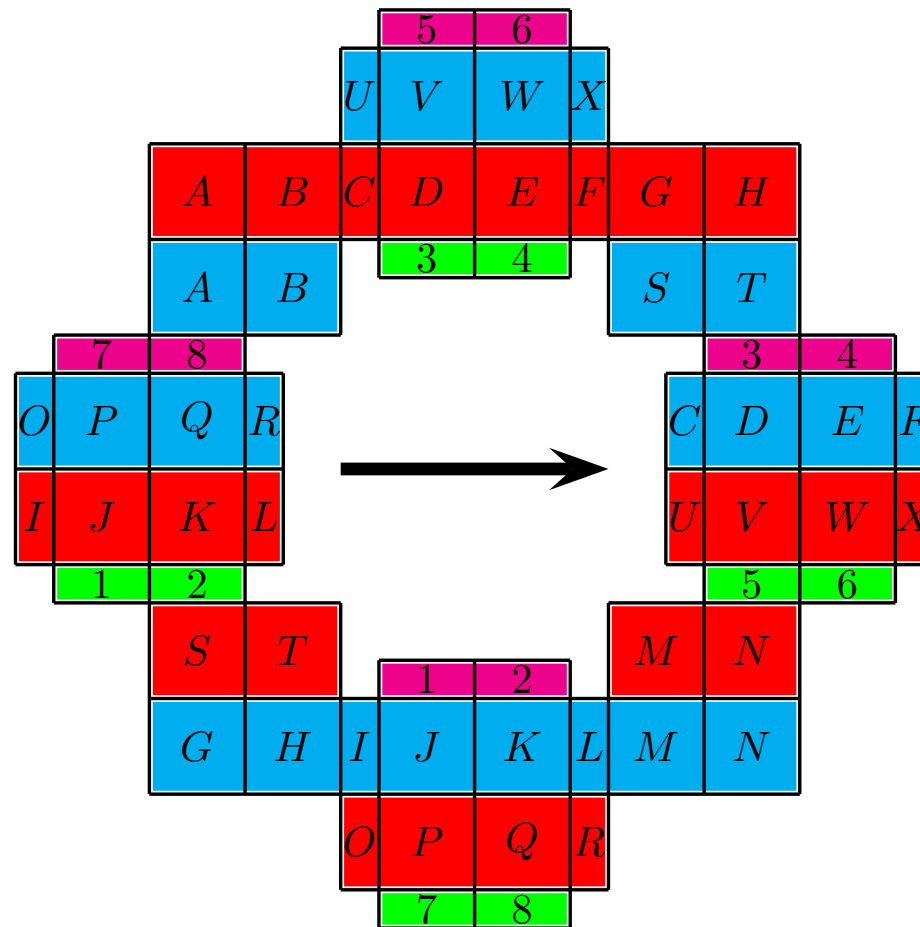
↔ 1-direction geodesic on surface



↔ 1-direction geodesic on surface



↔ 1-direction geodesic in street-rational polyrectangle surface



Beck–C–Yang (≥ 2020)

\mathcal{P} – regular k -gon for even $k \geq 6$

infinitely many explicitly given slopes α

\mathcal{L} – billiard orbit in \mathcal{P} with initial slope α

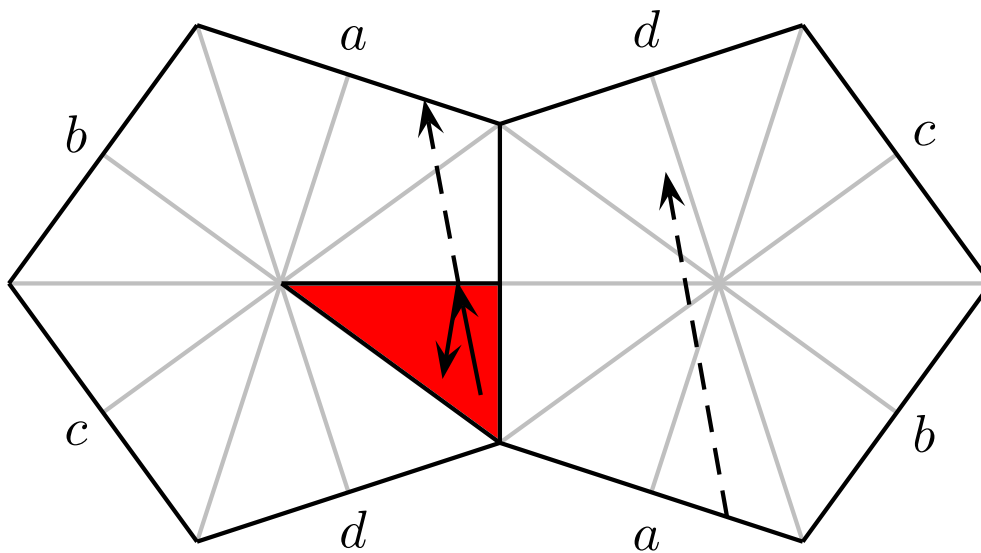
superdensity of \mathcal{L}

can compute irregularity exponent

time-quantitative equidistribution of \mathcal{L} relative to all convex sets

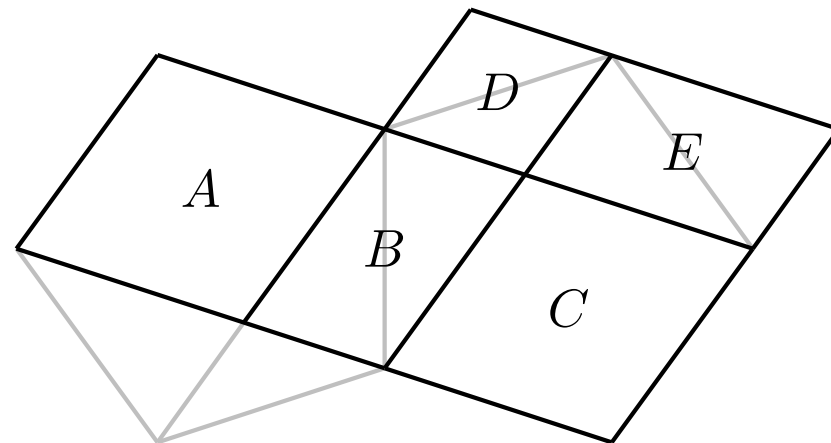
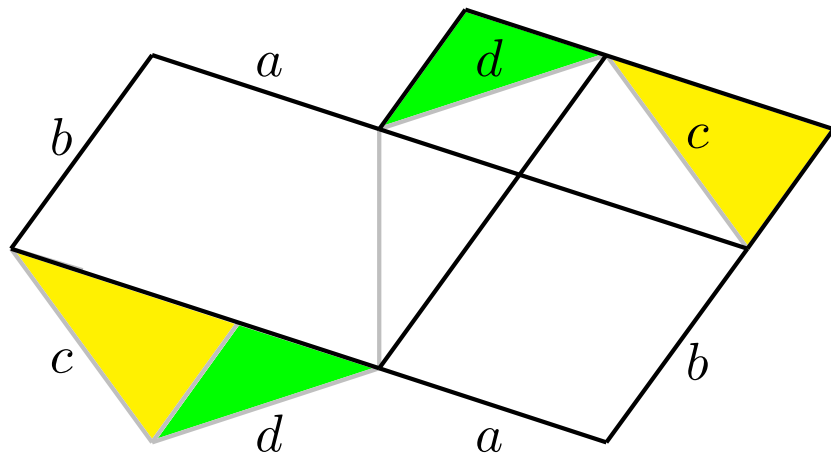
billiard in right triangle with angle $\pi/5$

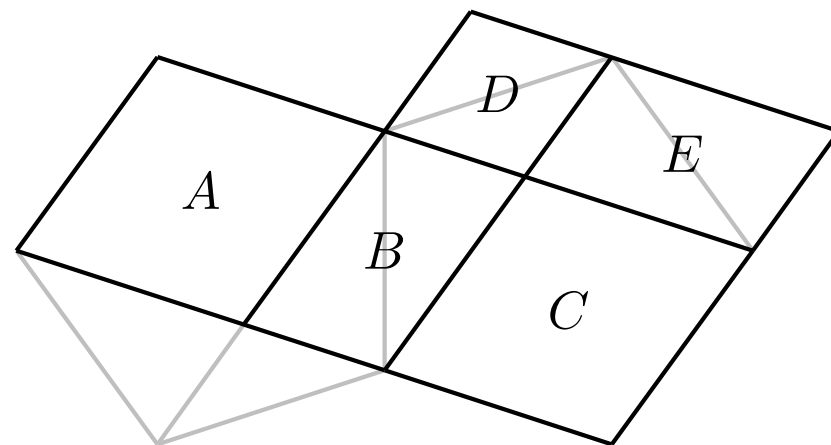
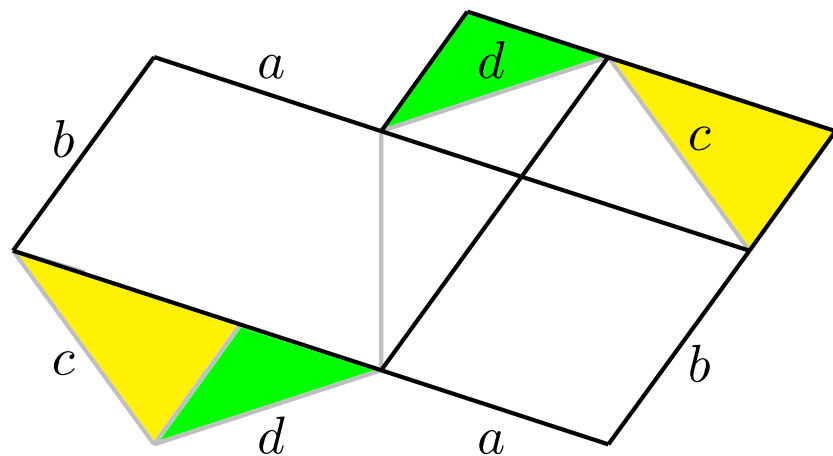
billiard in right triangle with angle $\pi/5$



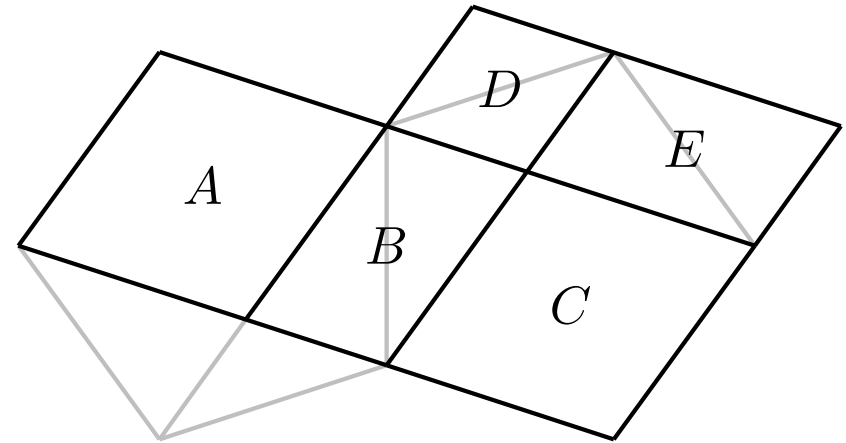
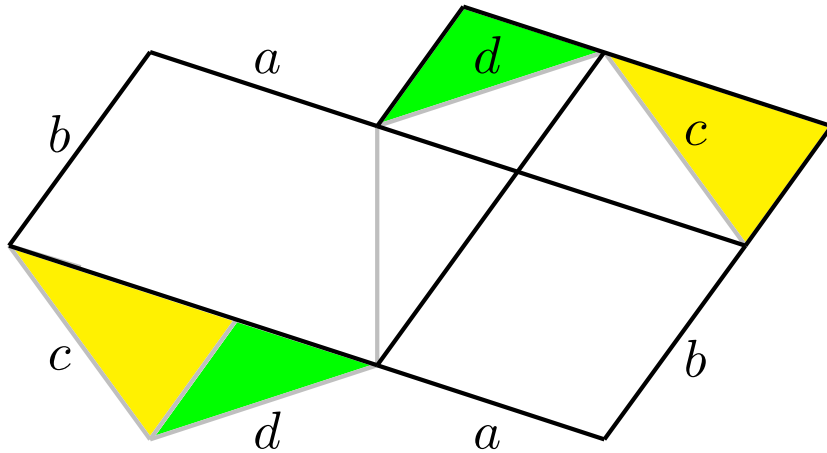
↪ 1-direction geodesic on regular double-pentagon surface

1-direction geodesic on regular double-pentagon surface





↔ 1-direction geodesic on street-rational polyparallelogram surface



↔ 1-direction geodesic on street-rational polyparallelogram surface

visualized as a street-rational polyrectangle surface

Beck–C–Yang (≥ 2020)

\mathcal{P} – regular double- k -gon surface for odd $k \geq 5$

infinitely many explicitly given slopes α

\mathcal{L} – 1-direction geodesic in \mathcal{P} with slope α

superdensity of \mathcal{L}

can compute irregularity exponent

time-quantitative equidistribution of \mathcal{L} relative to all convex sets

Beck–C–Yang (≥ 2020)

\mathcal{P} – right triangle with angle π/k for odd $k \geq 5$

infinitely many explicitly given slopes α

\mathcal{L} – billiard orbit in \mathcal{P} with initial slope α

superdensity of \mathcal{L}

can compute irregularity exponent

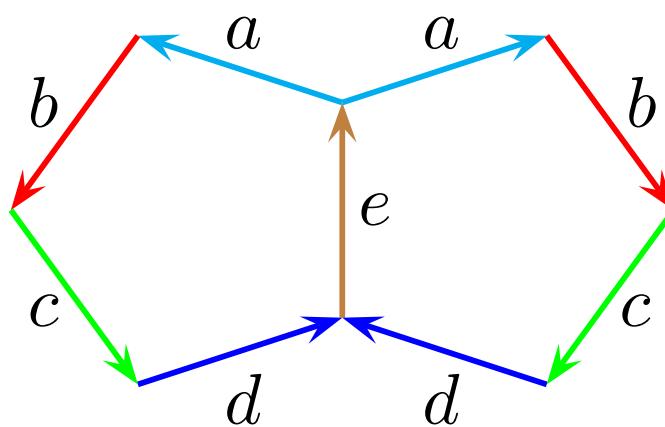
time-quantitative equidistribution of \mathcal{L} relative to all convex sets

billiard in regular pentagon region

billiard in regular pentagon region

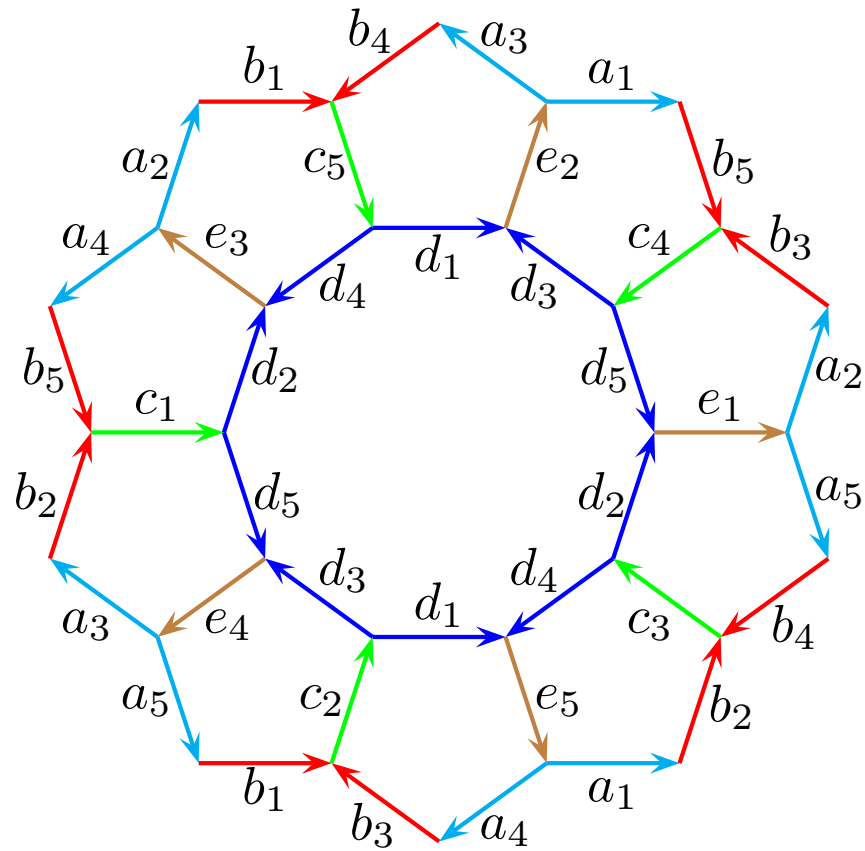
29

partial unfolding of billiard in left regular pentagon



billiard in regular pentagon region

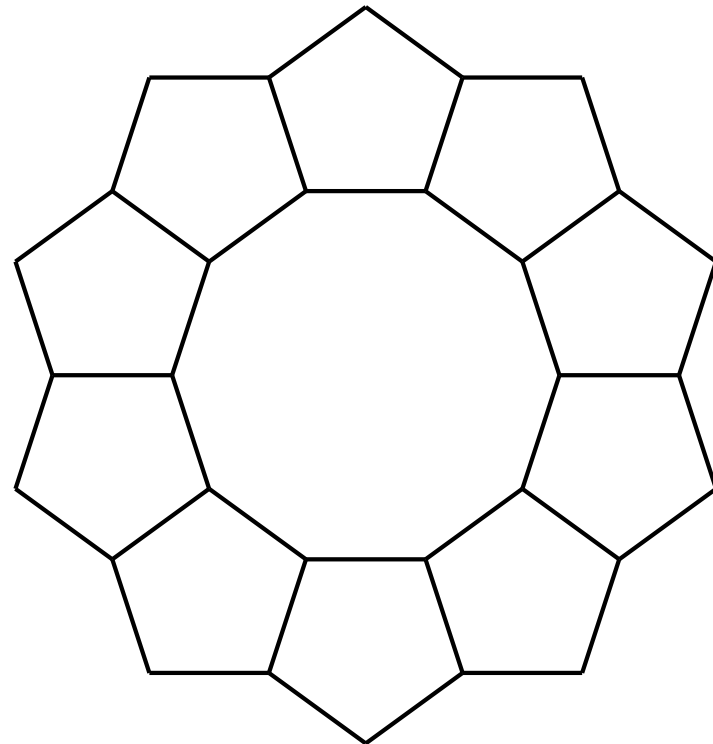
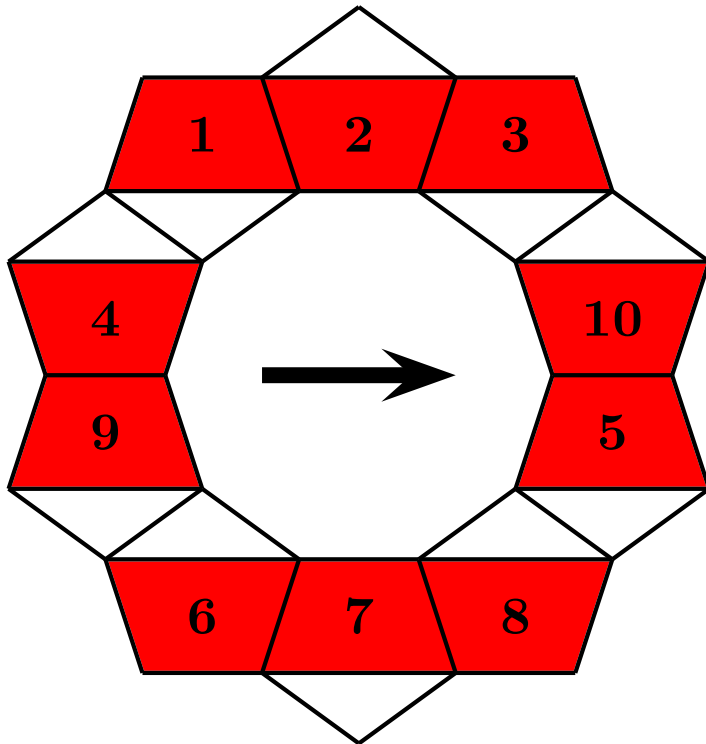
↔ 1-direction geodesic on surface



billiard in regular pentagon region

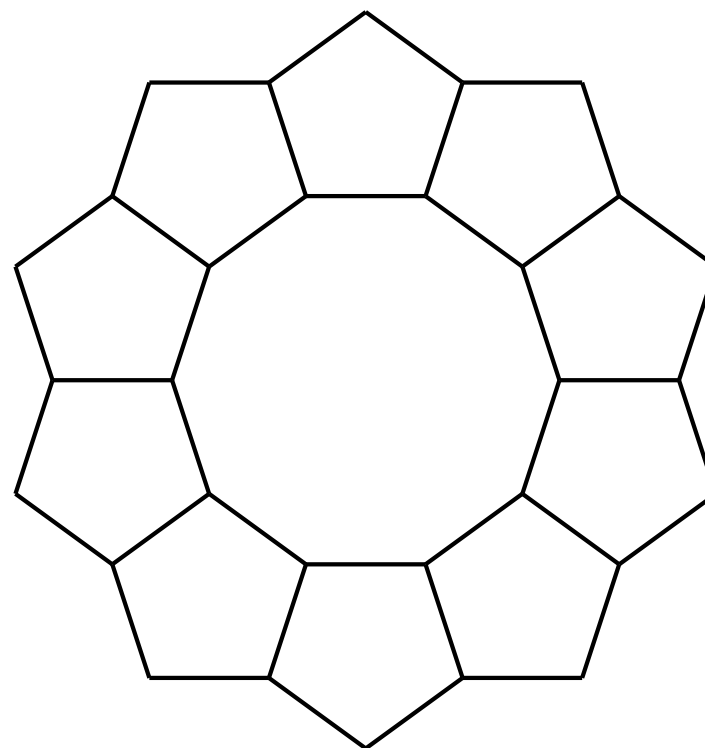
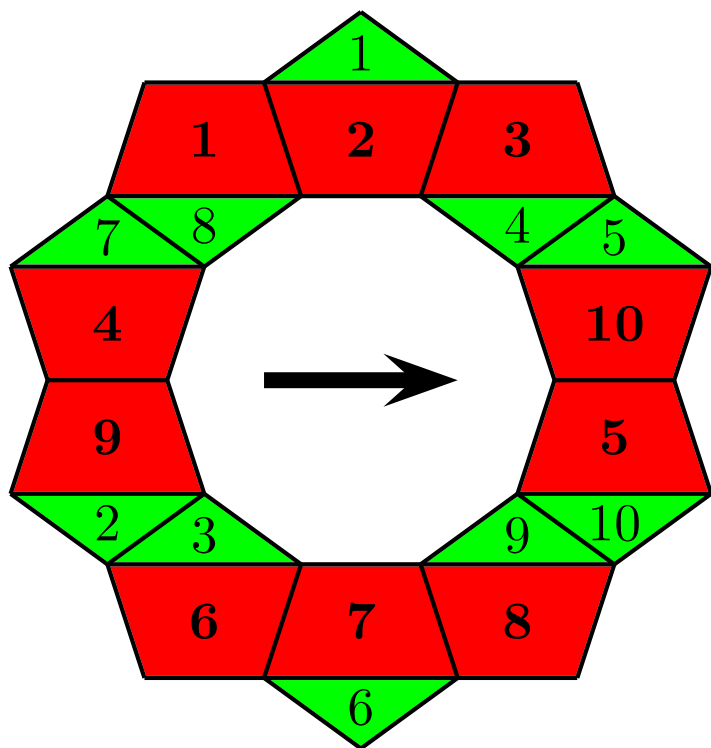
29

↪ 1-direction geodesic on surface



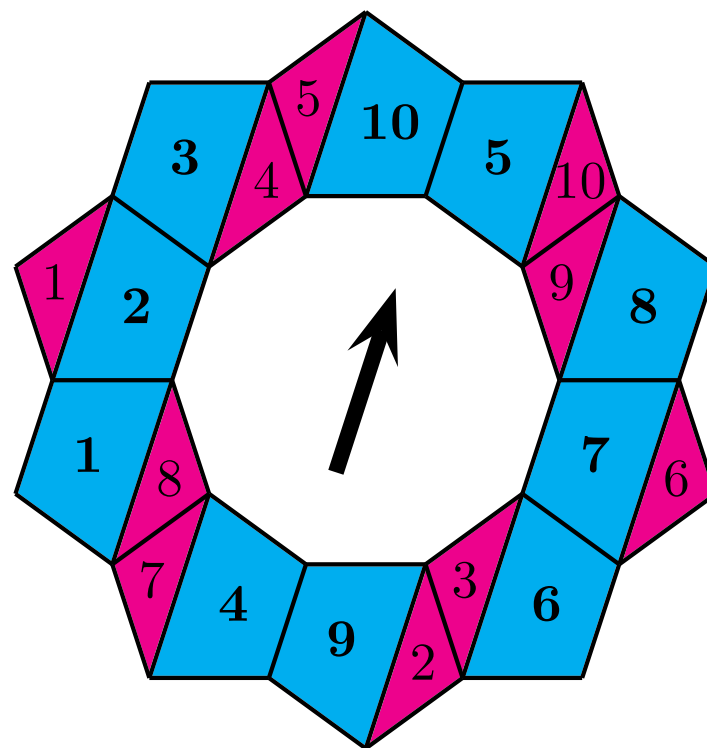
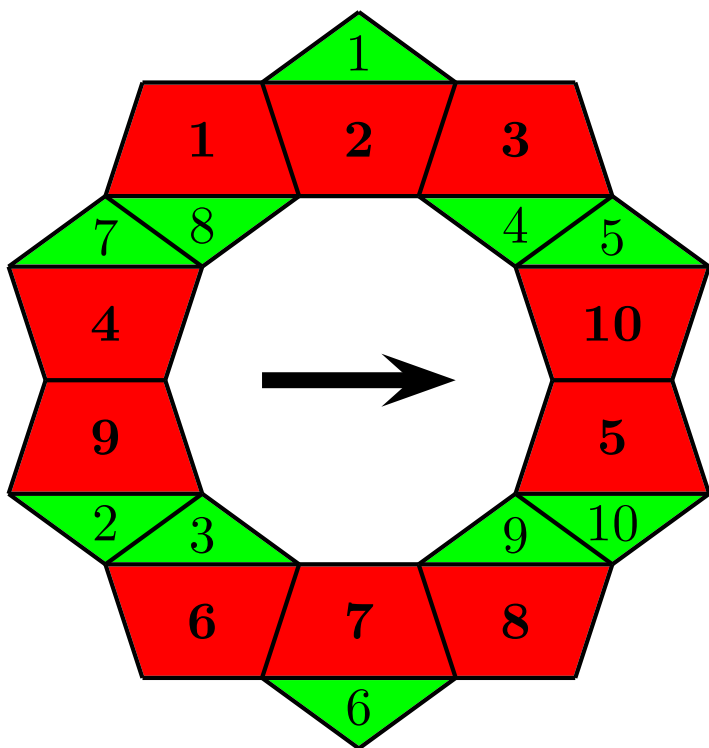
billiard in regular pentagon region

↔ 1-direction geodesic on surface



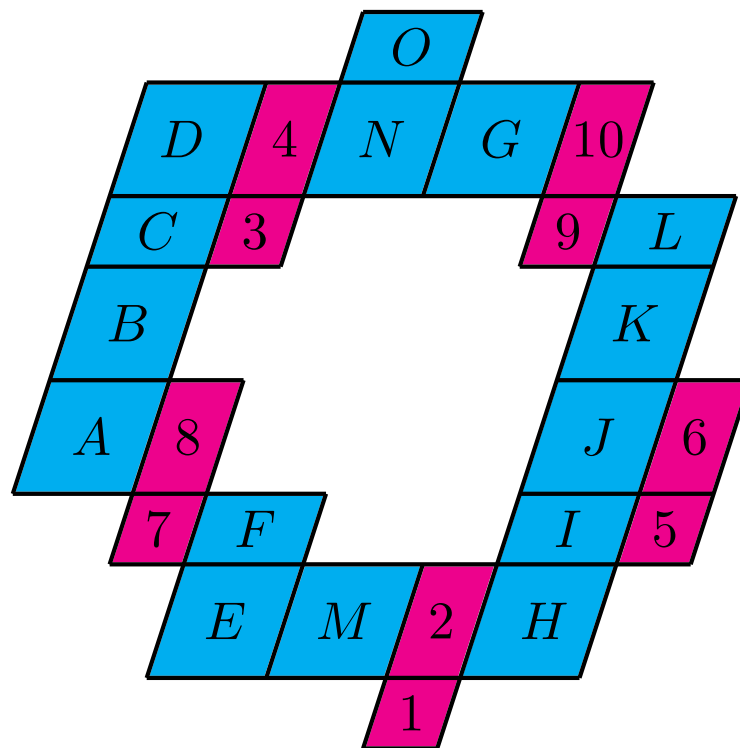
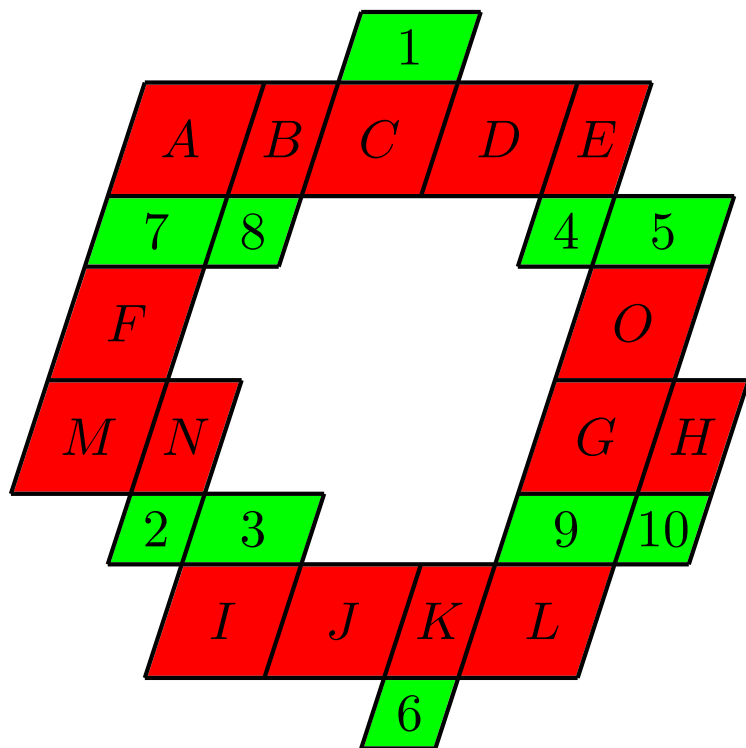
billiard in regular pentagon region

↔ 1-direction geodesic on surface

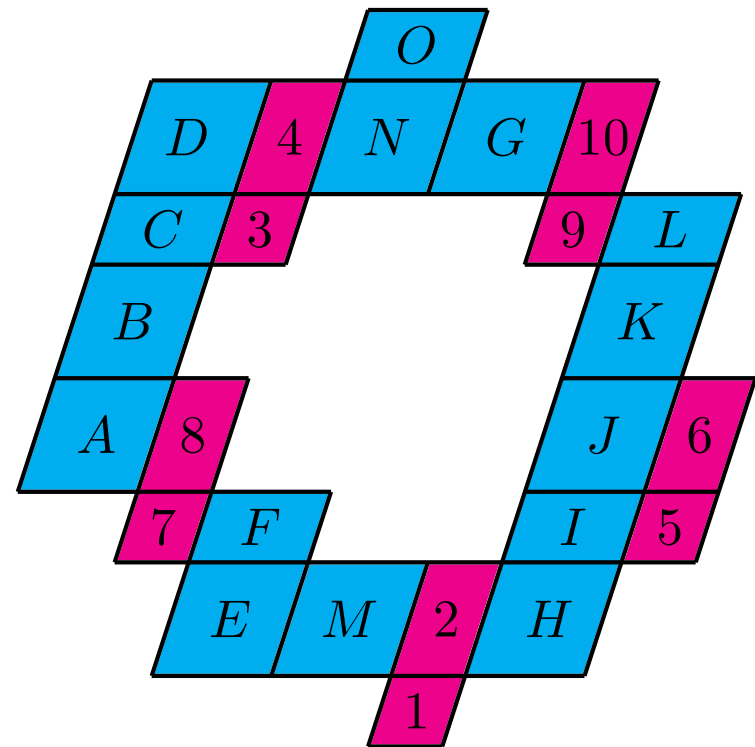
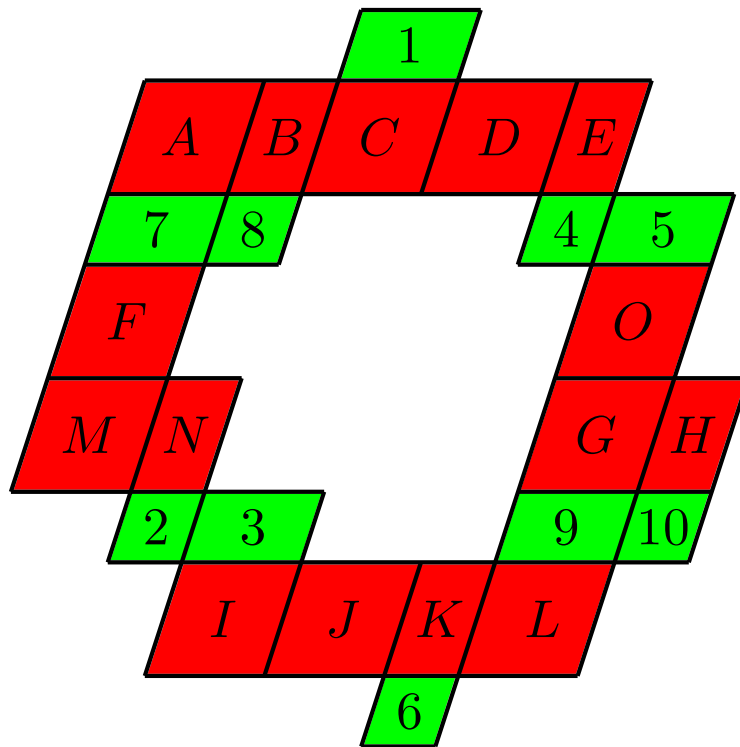


billiard in regular pentagon region

↔ 1-direction geodesic on surface



↔ 1-direction geodesic on street-rational polyparallelogram surface



Beck–C–Yang (≥ 2020)

\mathcal{P} – regular k -gon for odd $k \geq 5$

infinitely many explicitly given slopes α

\mathcal{L} – billiard orbit in \mathcal{P} with initial slope α

superdensity of \mathcal{L}

can compute irregularity exponent

time-quantitative equidistribution of \mathcal{L} relative to all convex sets

geodesics on surfaces of the Platonic solids

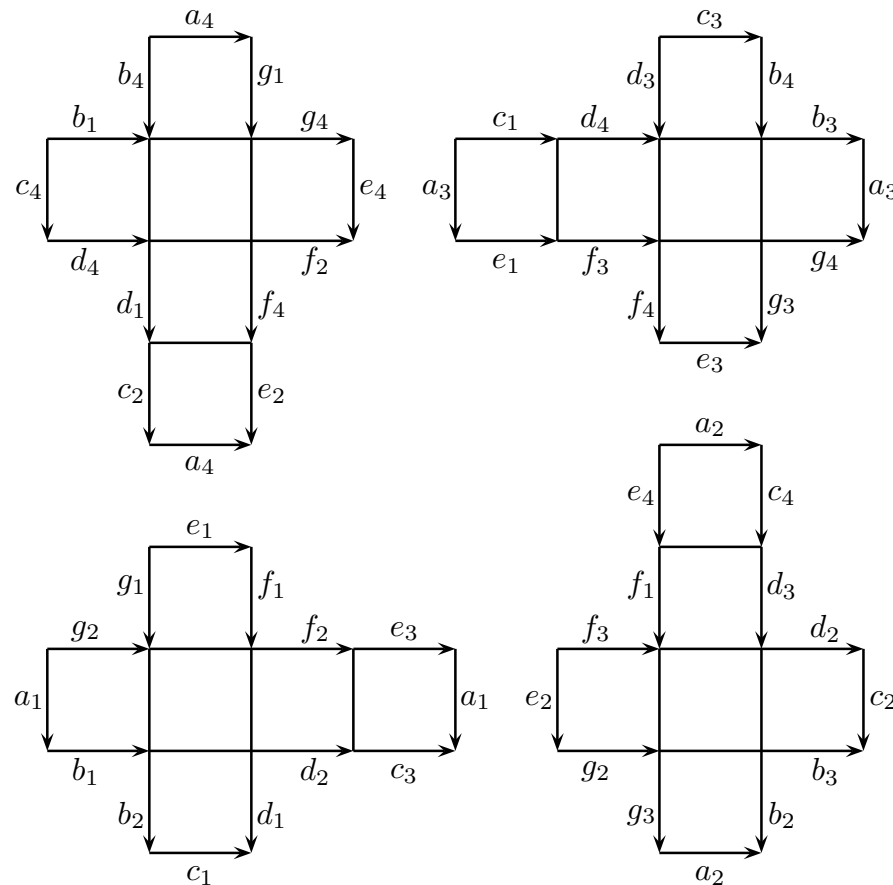
geodesics on surfaces of the Platonic solids

31

geodesic on regular tetrahedron surface – integrable

geodesic on regular tetrahedron surface – integrable

geodesic on cube surface \leftrightarrow 1-direction geodesic on polysquare surface



geodesics on surfaces of the Platonic solids

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geodesic on regular dodecahedron surface

geodesics on surfaces of the Platonic solids

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geodesic on regular dodecahedron surface

standard net of regular dodecahedron surface has 12 regular pentagons

geodesics on surfaces of the Platonic solids

geodesic on regular tetrahedron surface – integrable

geodesic on cube surface \leftrightarrow 1-direction geodesic on polysquare surface

geodesic on regular dodecahedron surface

\leftrightarrow 1-direction geodesic on surface with 120 regular pentagon faces

geodesics on surfaces of the Platonic solids

31

geodesic on regular tetrahedron surface – integrable

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geodesic on regular dodecahedron surface

\leftrightarrow 1-direction geodesic on surface with 120 regular pentagon faces

1-direction geodesic on finite street-rational polyparallelogram surface

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1-direction geodesic on finite street-rational polyparallelogram surface

geodesic on regular octahedron surface

geodesic on regular icosahedron surface

geodesics on surfaces of the Platonic solids

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geodesic on regular dodecahedron surface

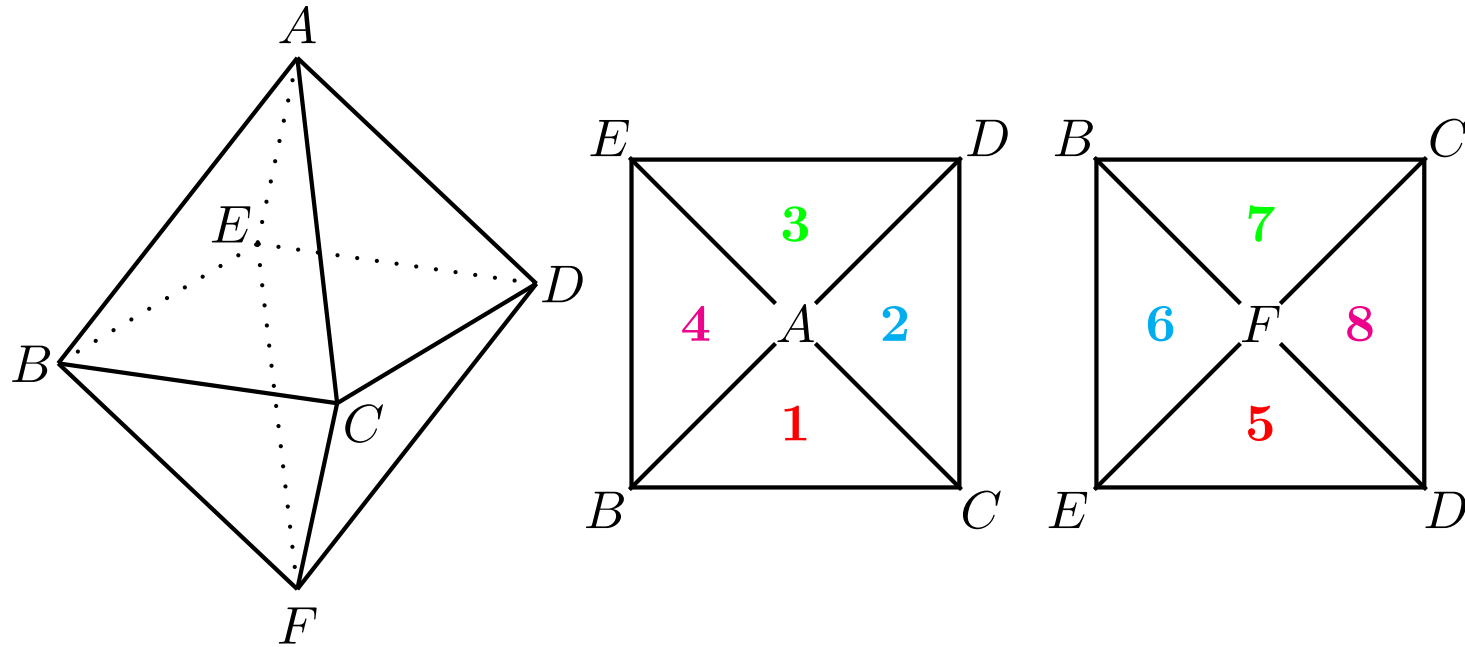
\leftrightarrow 1-direction geodesic on surface with 120 regular pentagon faces

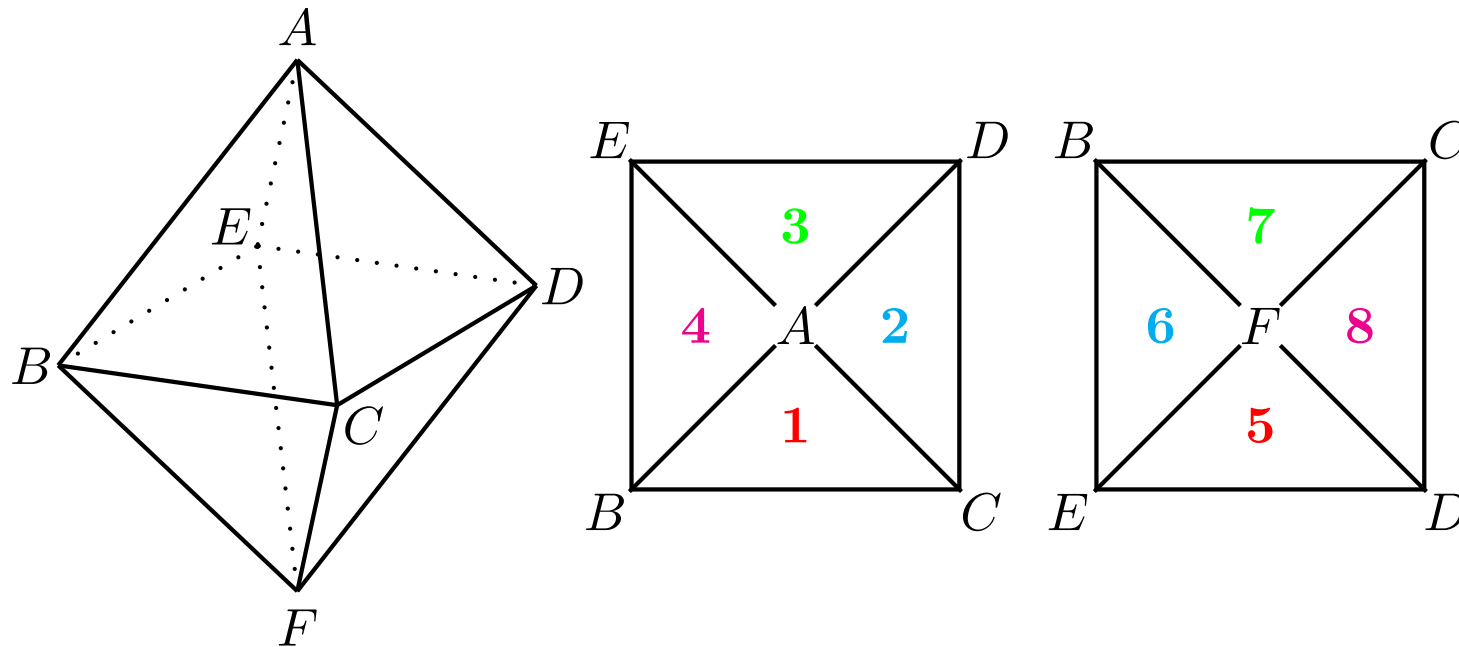
1-direction geodesic on finite street-rational polyparallelogram surface

geodesic on regular octahedron surface

geodesic on regular icosahedron surface

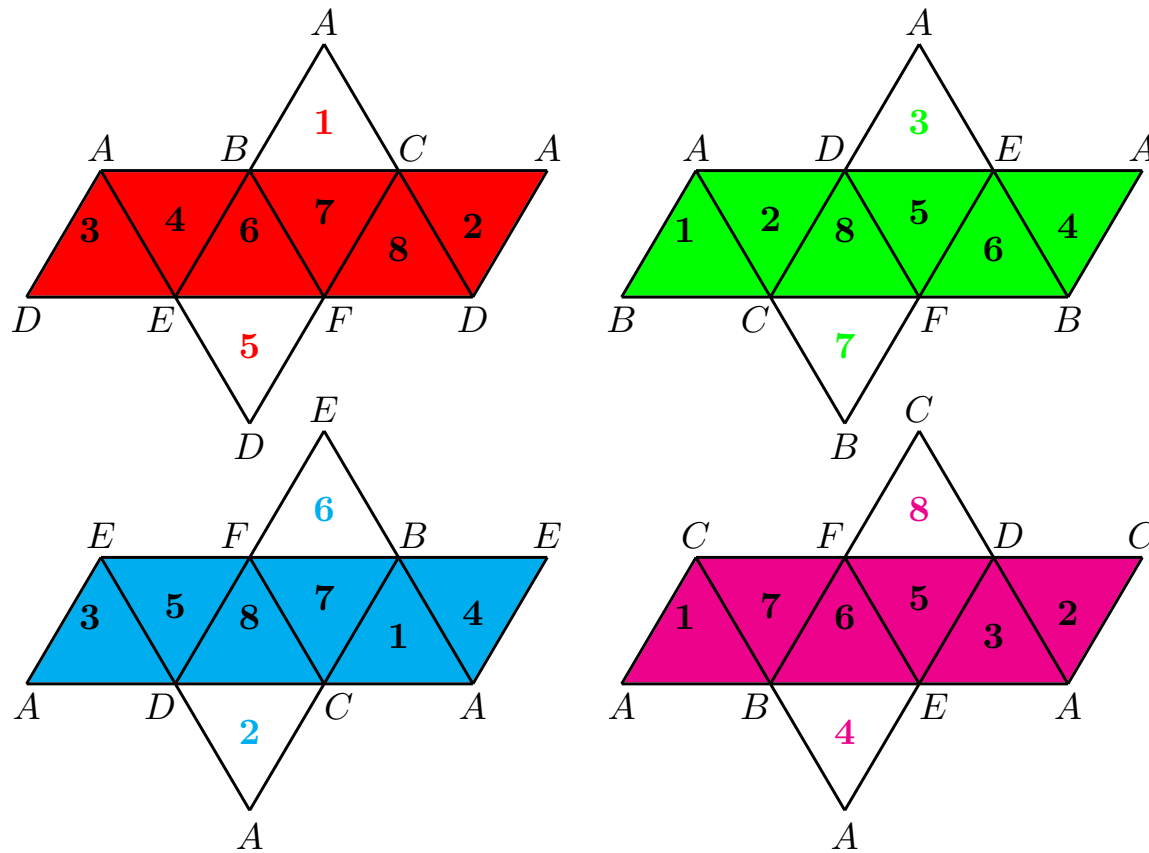
polytriangle surfaces



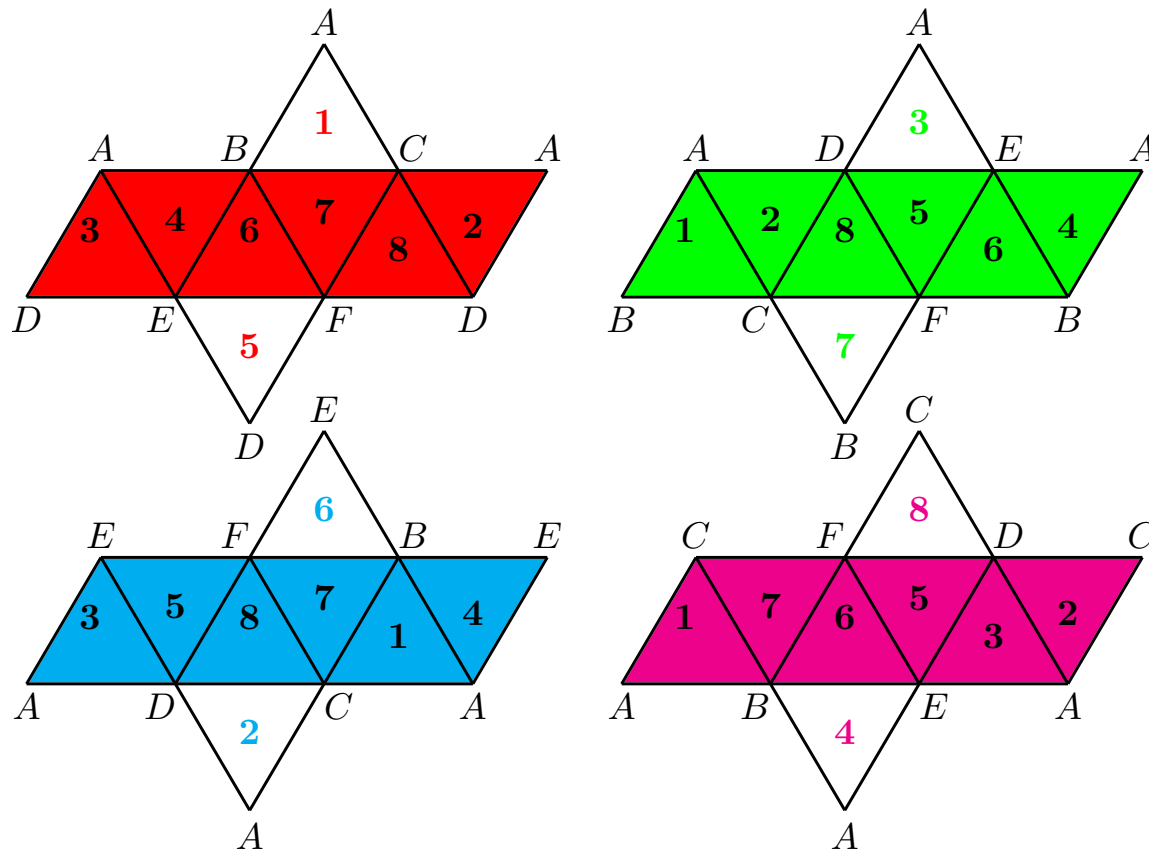


vertex-disjoint faces – (1, 5), (2, 6), (3, 7), (4, 8)

streets between vertex-disjoint faces – (1, 5), (2, 6), (3, 7), (4, 8)

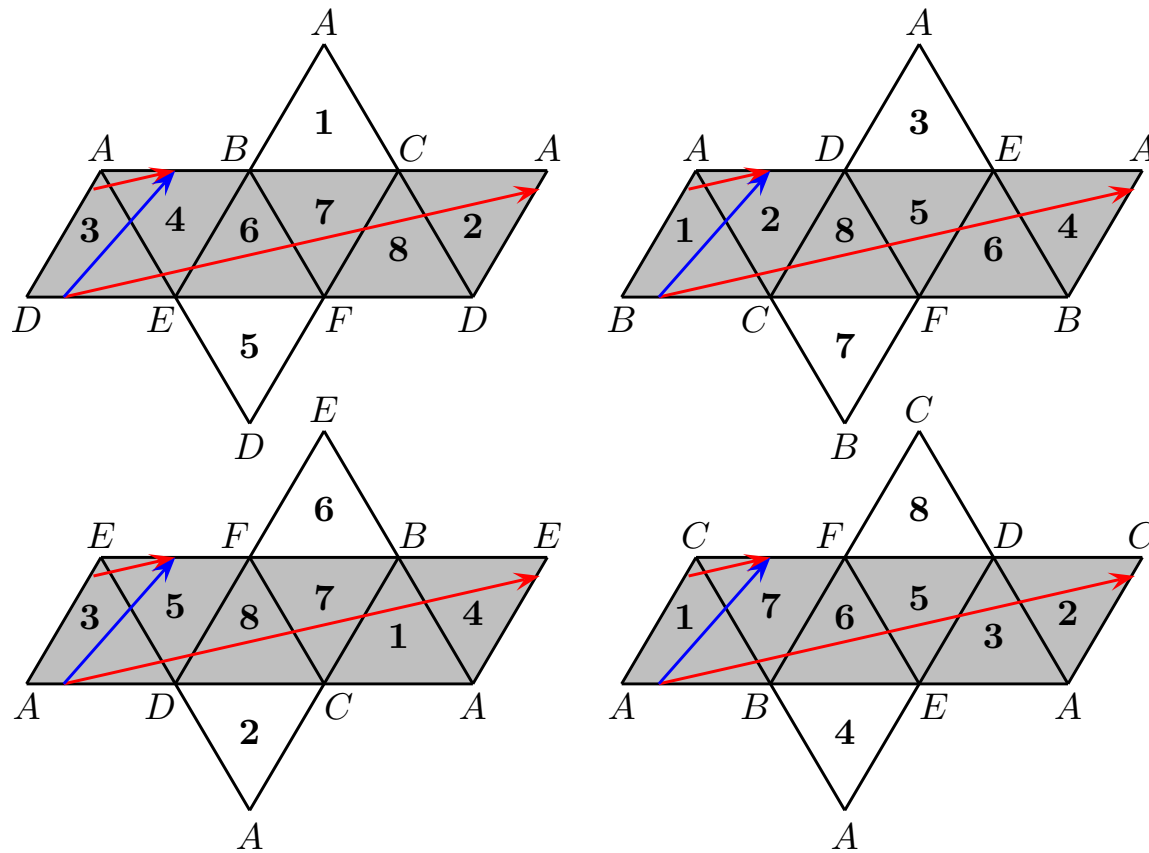


streets between vertex-disjoint faces – (1, 5), (2, 6), (3, 7), (4, 8)



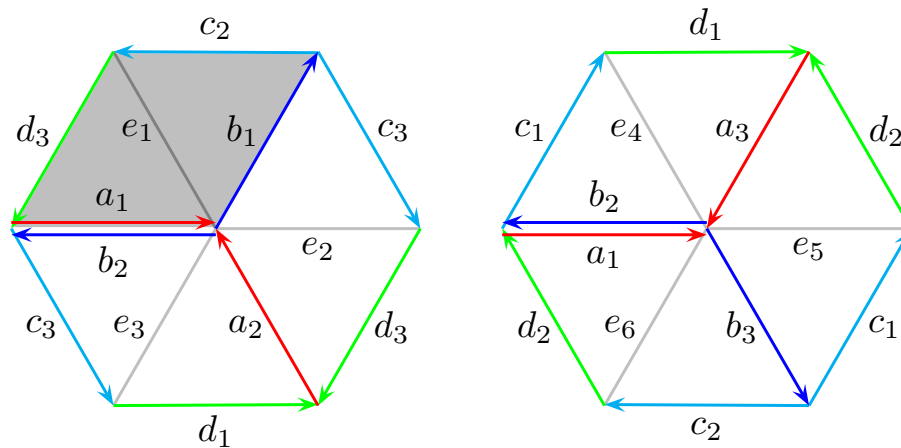
street-rational polyparallelogram surface

streets between vertex-disjoint faces – (1, 5), (2, 6), (3, 7), (4, 8)

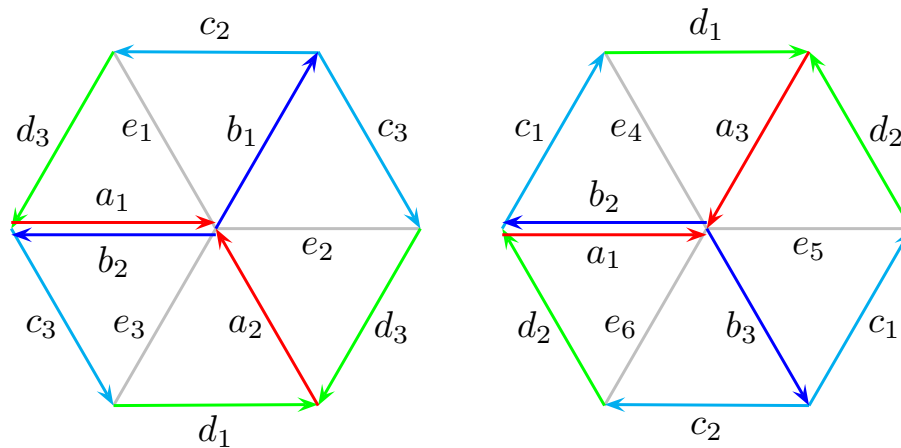


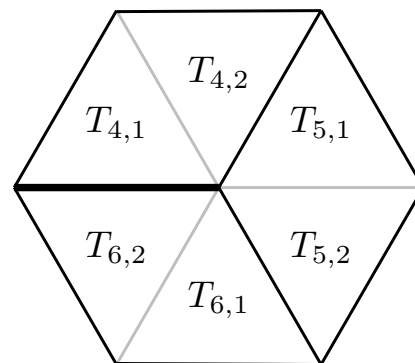
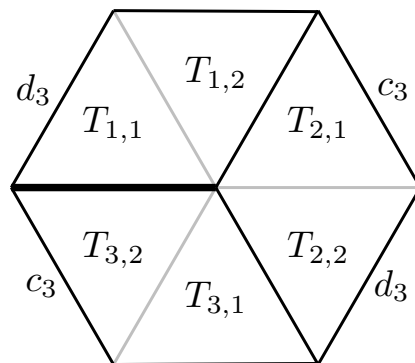
detour crossings and shortcuts

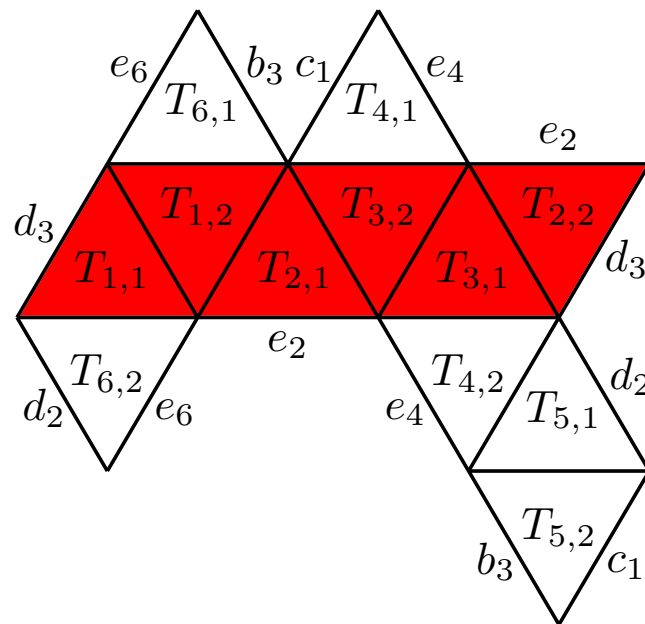
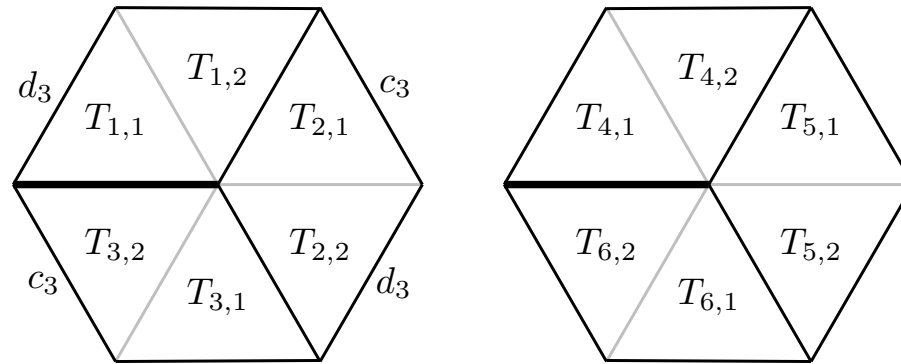
billiard on 60-degree rhombus

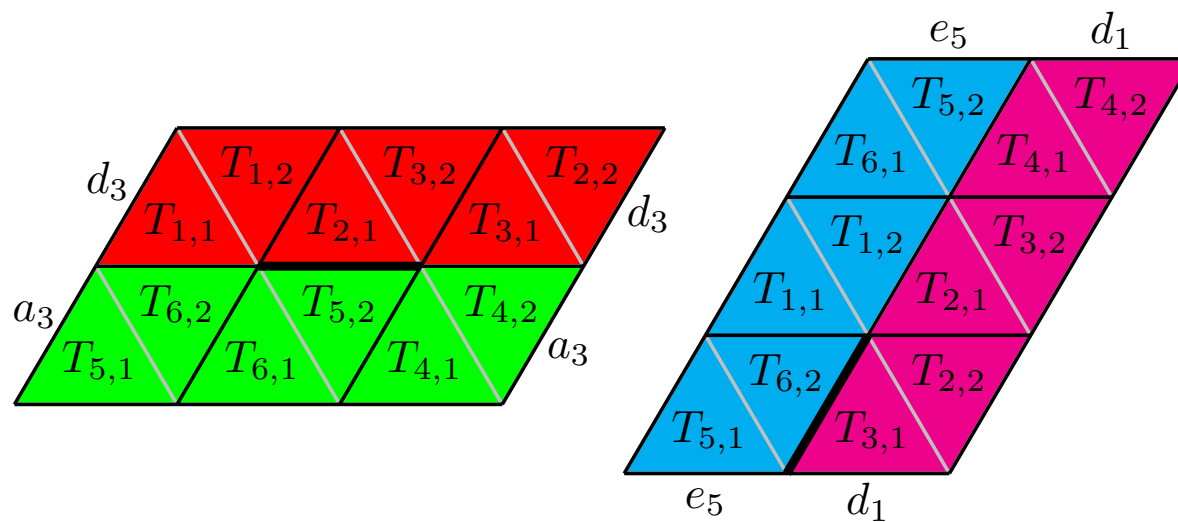


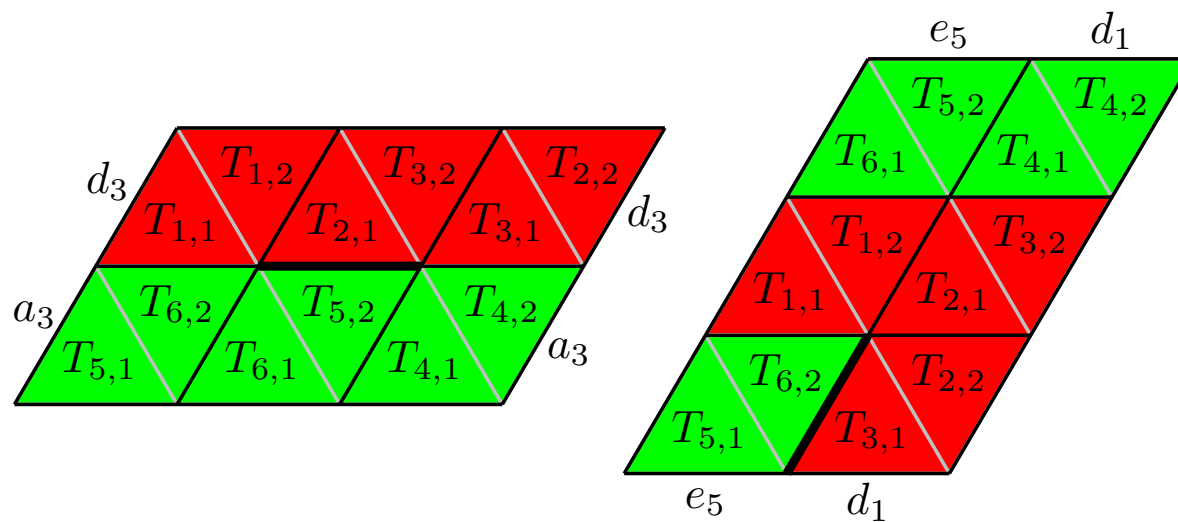
billiard on 60-degree rhombus











Beck–C–Yang (≥ 2020)

\mathcal{P} – finite polytriangle surface

infinitely many explicitly given slopes α

\mathcal{L} – geodesic in \mathcal{P} with slope α

superdensity of \mathcal{L}

can compute irregularity exponent

time-quantitative equidistribution of \mathcal{L} relative to all convex sets

Beck–C–Yang (≥ 2020)

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shortline method works for all Veech surfaces

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36

Veech (1989)

\mathcal{P} – Veech surface

– street-rational decomposition in any direction with rational slope

shortline method works for all Veech surfaces

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\mathcal{P} – Veech surface

- street-rational decomposition in any direction with rational slope
- 1-direction geodesics exhibit uniform-periodic dichotomy – optimal

shortline method works for all Veech surfaces

Veech (1989)

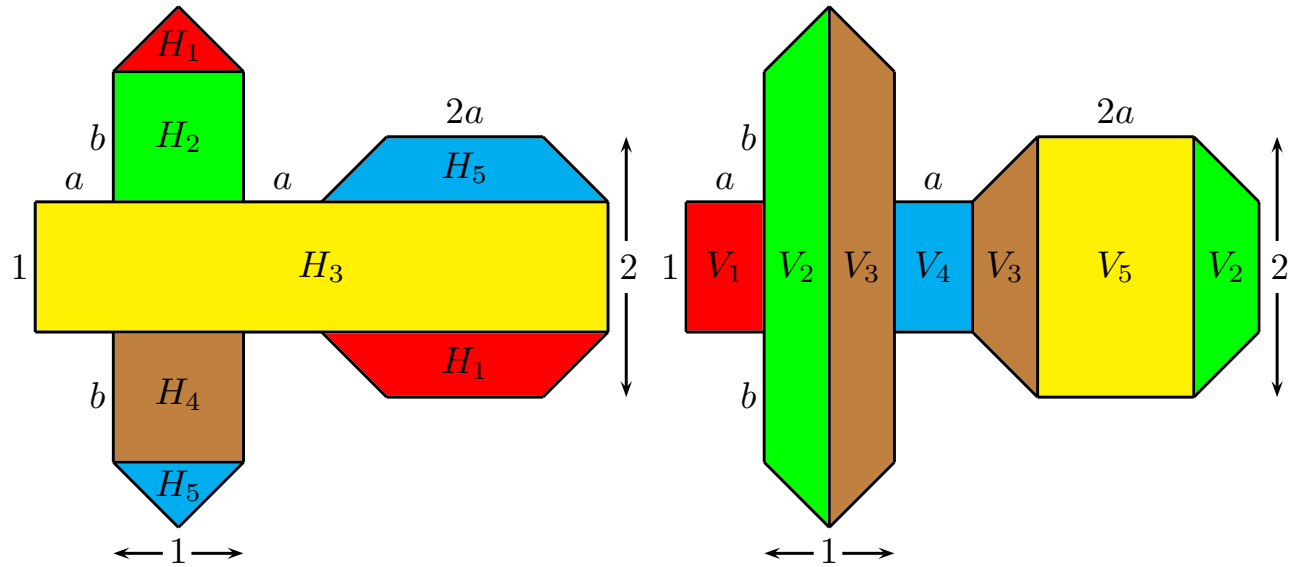
\mathcal{P} – Veech surface

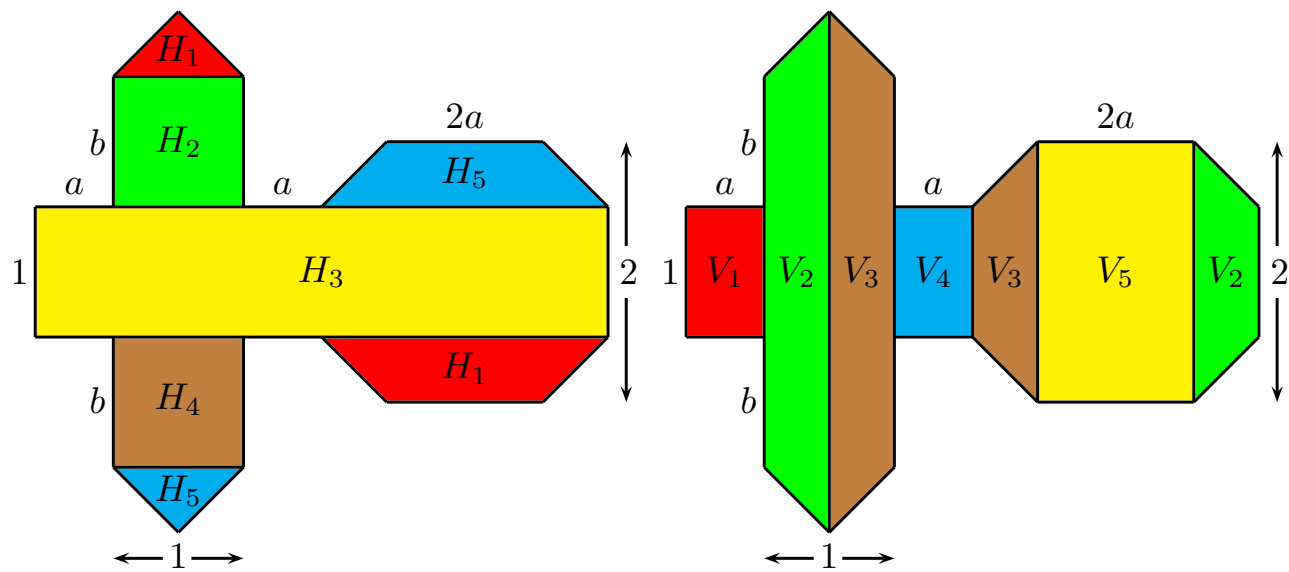
- street-rational decomposition in any direction with rational slope
- 1-direction geodesics exhibit uniform-periodic dichotomy – optimal

polysquare surfaces (including flat torus) and polytriangle surfaces

translation surfaces of regular polygon billiards

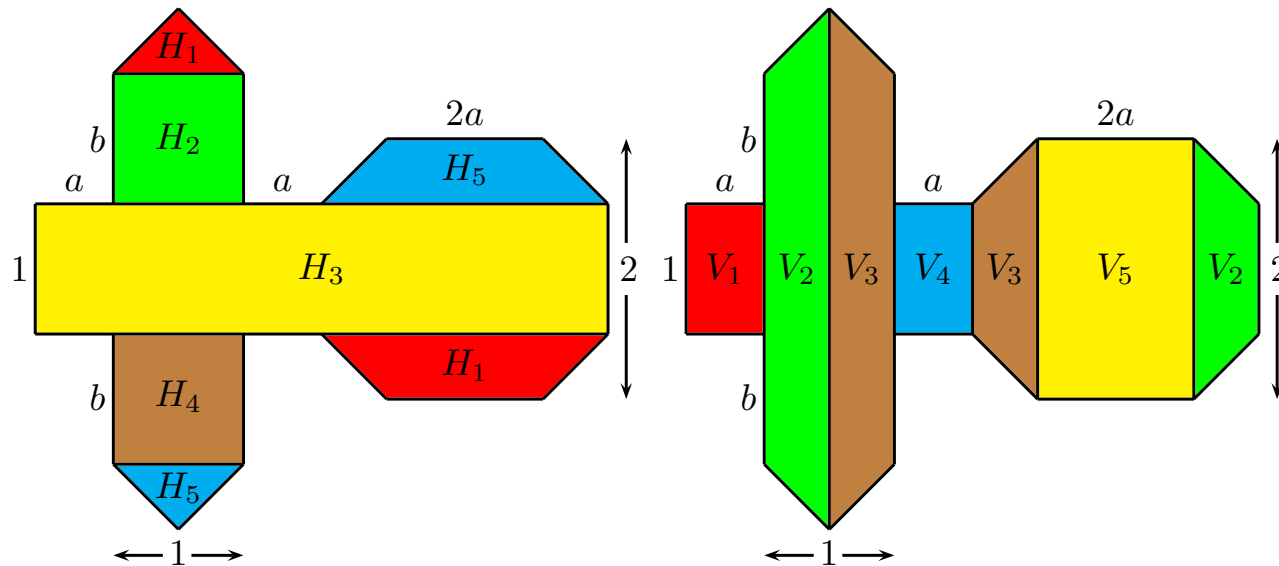
others





$\frac{\text{length}}{\text{width}}$ of horizontal streets

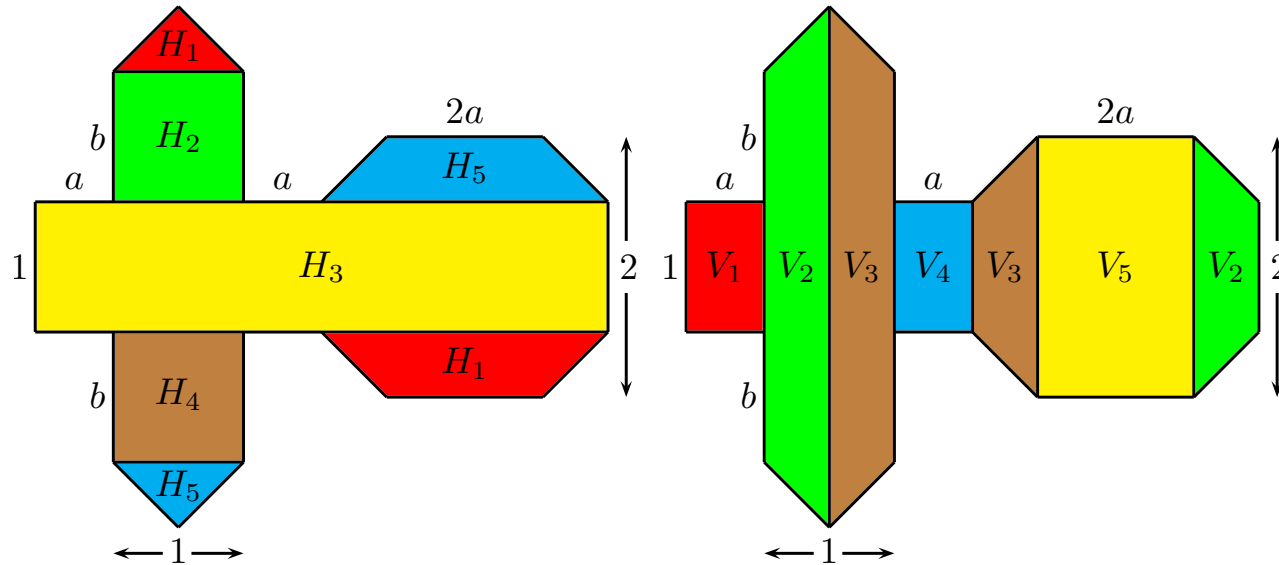
$$\frac{1 + 2a}{1/2}, \frac{1}{b}, \frac{2 + 4a}{1}, \frac{1}{b}, \frac{1 + 2a}{1/2}$$



$\frac{\text{length}}{\text{width}}$ of horizontal streets

$$\frac{1 + 2a}{1/2}, \frac{1}{b}, \frac{2 + 4a}{1}, \frac{1}{b}, \frac{1 + 2a}{1/2}$$

$$a = r_1\sqrt{d} + r_2 > 0, b = 3r_1\sqrt{d} - 3r_2 - \frac{3}{2} > 0, r_1, r_2 \in \mathbb{Q}, d \geq 2 \text{ squarefree}$$

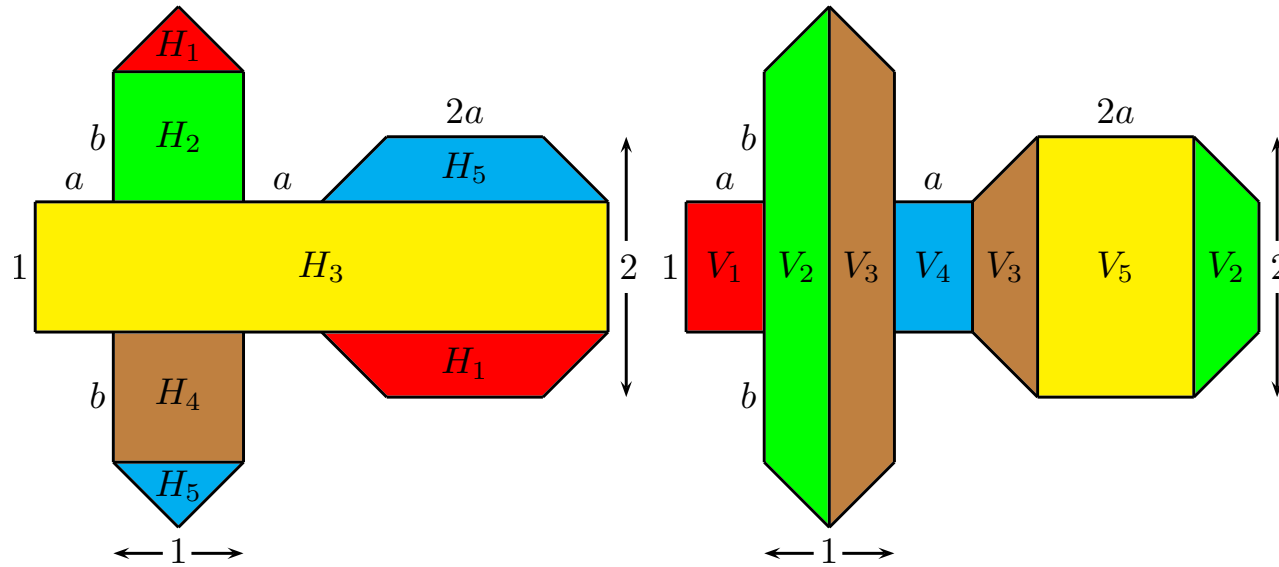


$\frac{\text{length}}{\text{width}}$ of horizontal streets

$$\frac{1 + 2a}{1/2}, \frac{1}{b}, \frac{2 + 4a}{1}, \frac{1}{b}, \frac{1 + 2a}{1/2}$$

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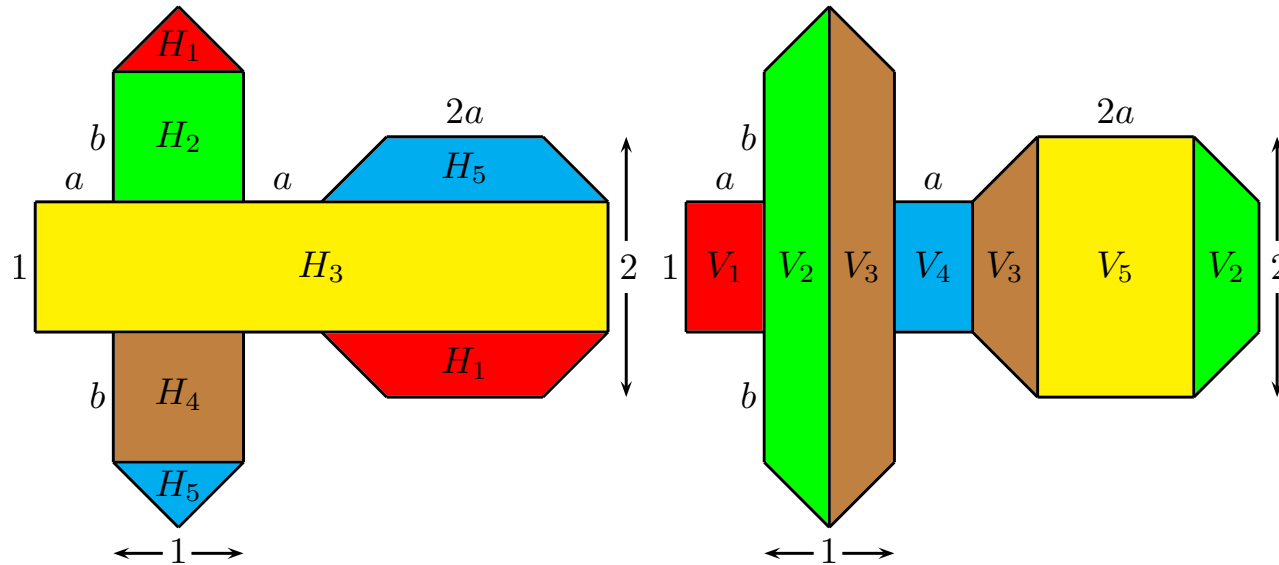
$$\text{two different shapes with ratio } 2b(1 + 2a) = 3(4r_1^2d - (2r_2 + 1)^2) \in \mathbb{Q}$$



$\frac{\text{length}}{\text{width}}$ of vertical streets

$$\frac{1}{a}, \frac{3+2b}{1/2}, \frac{3+2b}{1/2}, \frac{1}{a}, \frac{2}{2a}$$

$$a = r_1\sqrt{d} + r_2 > 0, b = 3r_1\sqrt{d} - 3r_2 - \frac{3}{2} > 0, r_1, r_2 \in \mathbb{Q}, d \geq 2 \text{ squarefree}$$

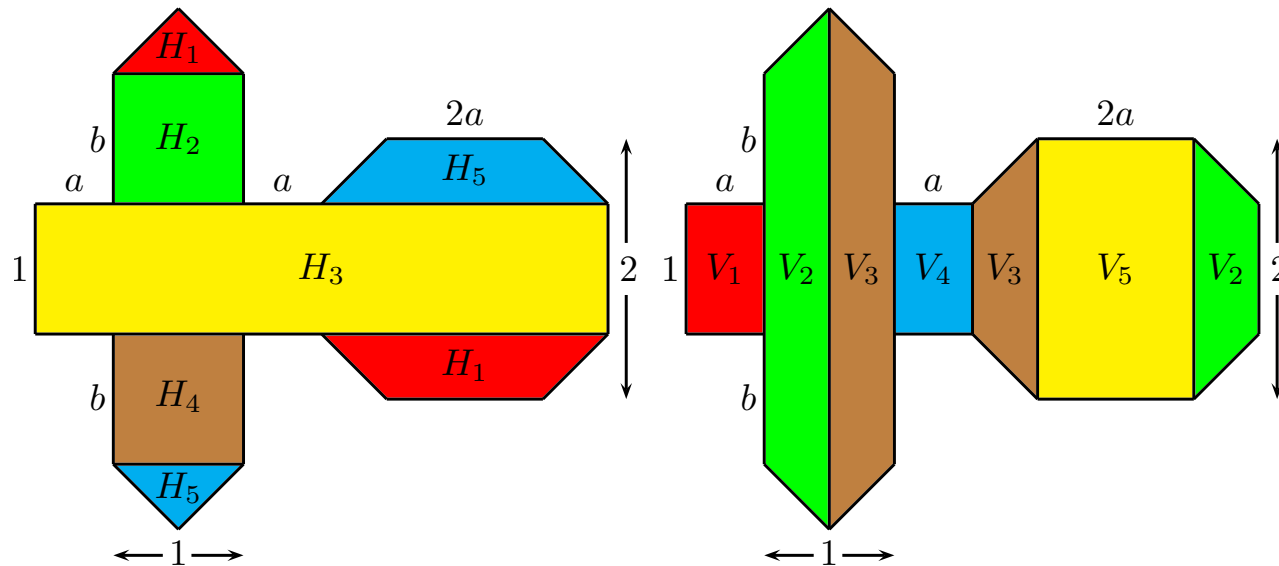


$\frac{\text{length}}{\text{width}}$ of vertical streets

$$\frac{1}{a}, \frac{3+2b}{1/2}, \frac{3+2b}{1/2}, \frac{1}{a}, \frac{2}{2a}$$

$$a = r_1\sqrt{d} + r_2 > 0, b = 3r_1\sqrt{d} - 3r_2 - \frac{3}{2} > 0, r_1, r_2 \in \mathbb{Q}, d \geq 2 \text{ squarefree}$$

$$\text{two different shapes with ratio } 2a(3+2b) = 12(r_1^2d - r_2^2) \in \mathbb{Q}$$



Beck–C–Yang (≥ 2020)

infinitely many explicitly given slopes α

\mathcal{L} – geodesic in cathedral surface with slope α

superdensity of \mathcal{L}

can compute irregularity exponent

time-quantitative equidistribution of \mathcal{L} relative to all convex sets

McMullen (2005, 2006)

classification of all affine-different Veech surfaces of genus 2

– Calta–McMullen L-staircases

– regular decagon surface with parallel edge identification

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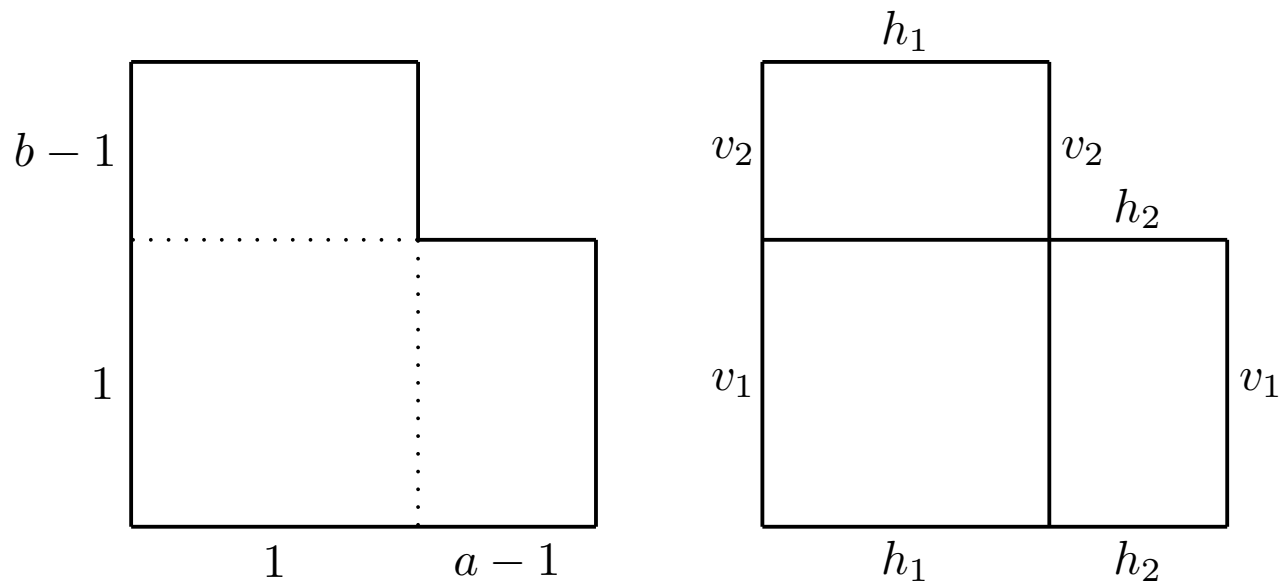
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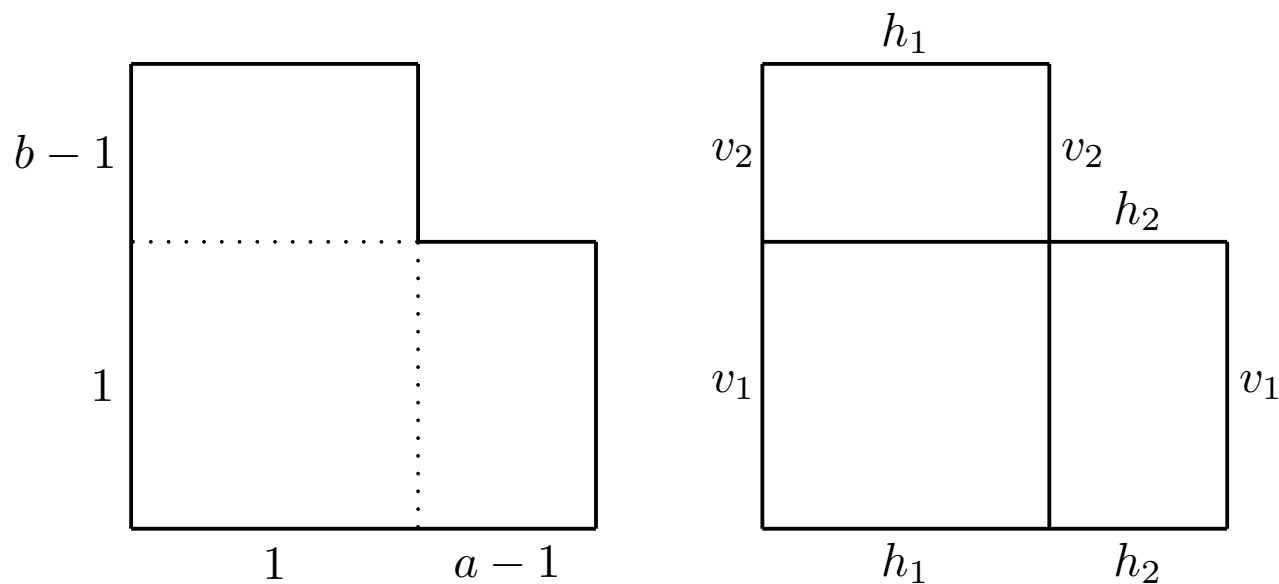
– Calta–McMullen L-staircases

– regular decagon surface with parallel edge identification

generalization of the L-shape region and L-surface



generalization of the L-shape region and L-surface



$$a = r_1\sqrt{d} + r_2, \quad b = r_1\sqrt{d} + 1 - r_2, \quad r_1, r_2 \in \mathbb{Q}, \quad d \geq 2 \text{ squarefree}$$

street-rational polyrectangle surface

Beck–C–Yang (≥ 2020)

infinitely many explicitly given slopes α

\mathcal{L} – geodesic in any surface of C–McM family with slope α

superdensity of \mathcal{L}

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Beck–C–Yang (≥ 2020)

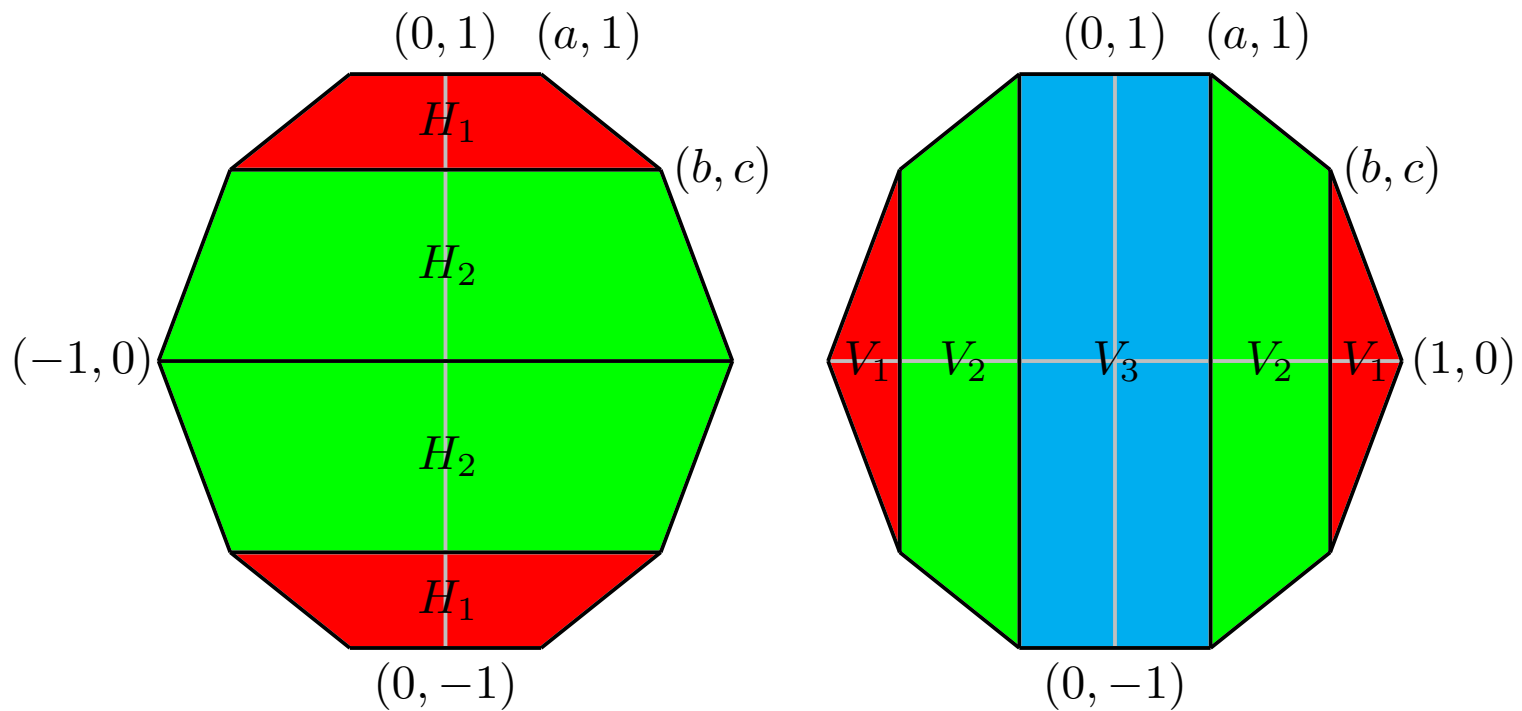
infinitely many explicitly given slopes α

\mathcal{L} – billiard orbit in any region of C–McM family with initial slope α

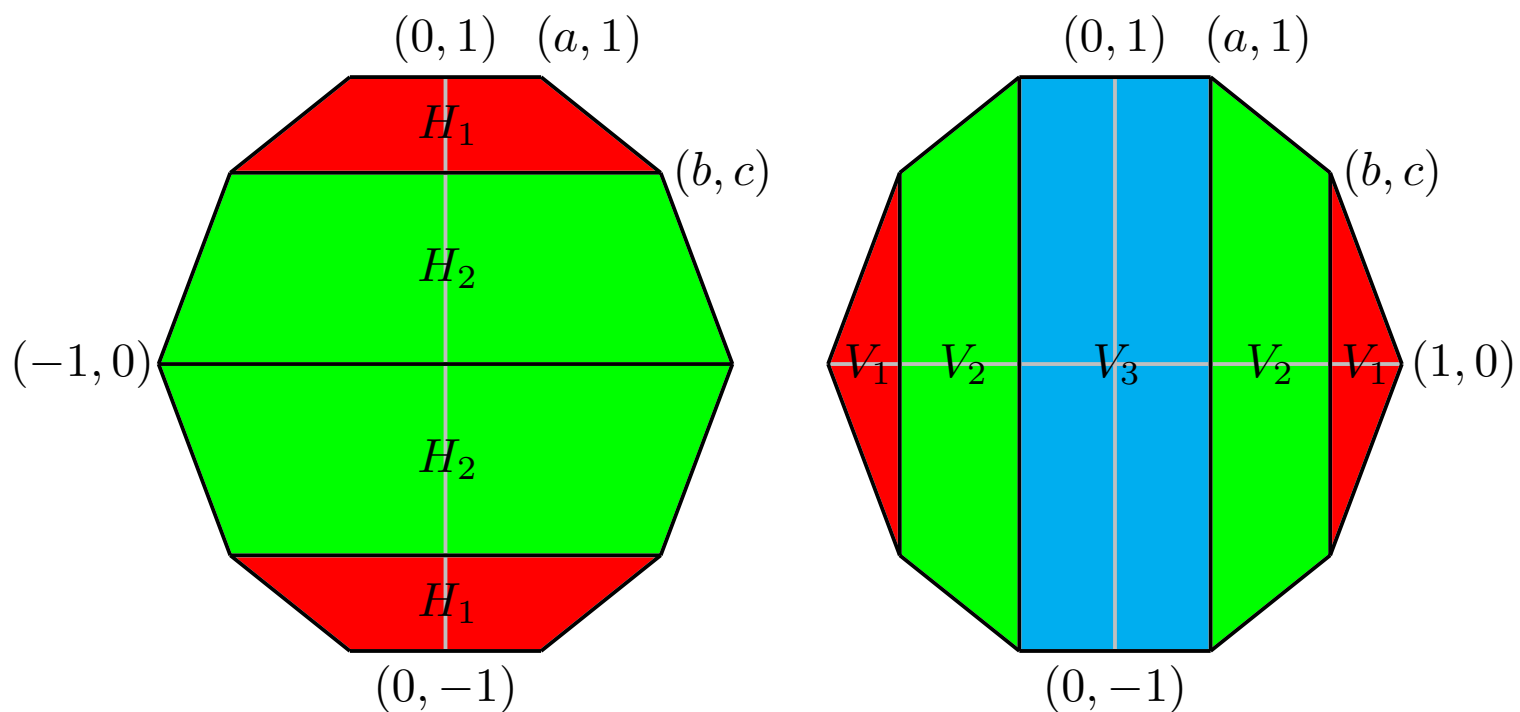
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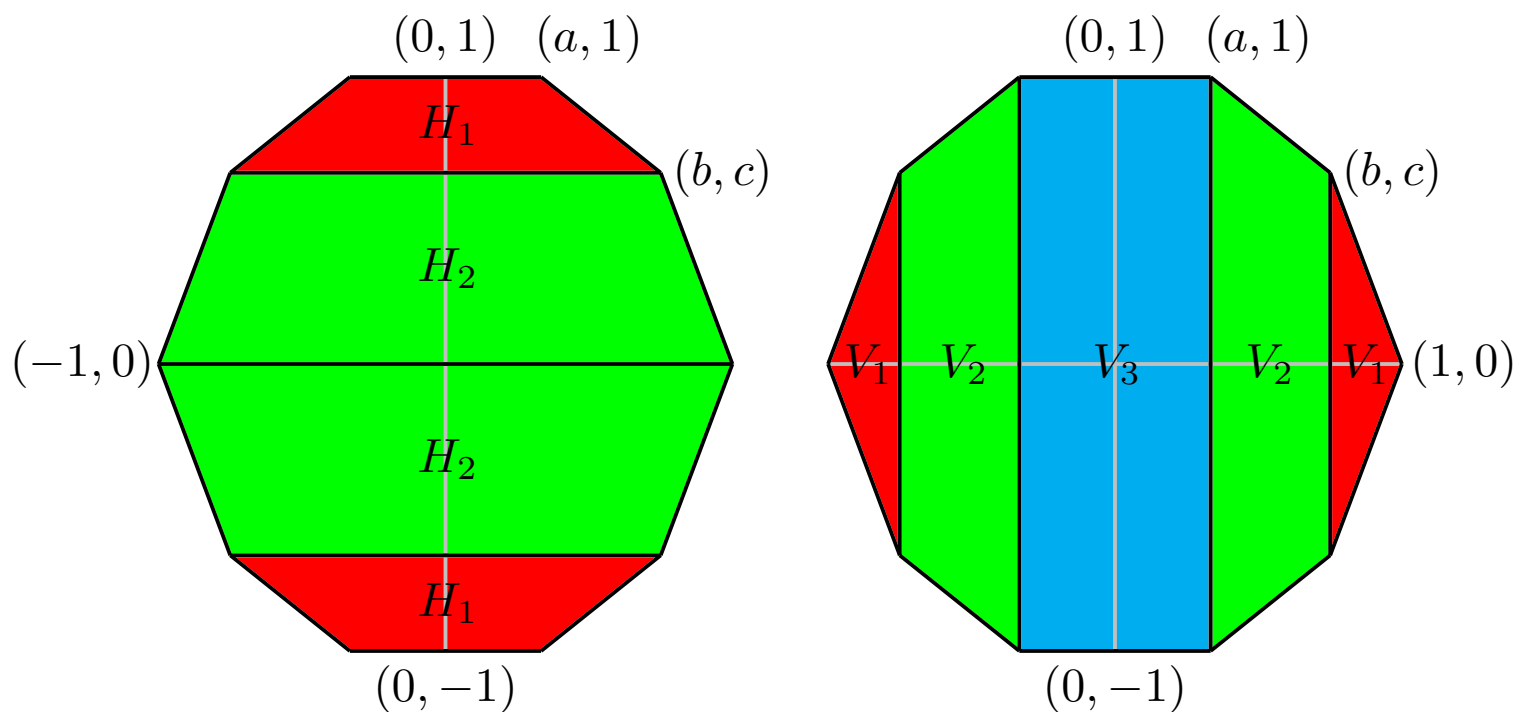
time-quantitative equidistribution of \mathcal{L} relative to all convex sets



width 2, height 2



width 2, height 2



affine-different, width 2, height 2

infinitely many different a, b, c give street-rationality

a family of genus 2 non-regular decagon surfaces S

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McMullen (2005) – translation surface S in genus 2 not Veech

⇒ exist geodesics on S neither dense nor periodic

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a family of genus 2 non-regular decagon surfaces S

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Beck–C–Yang (≥ 2020) – shortline method

⇒ exist geodesics on S with superdensity

⇒ exist geodesics on S with time-quantitative equidistribution

THANK YOU